

Direct Volume Interaction for Visual Data Analysis

Part 4: Visual Exploration and Guided Navigation
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VIS 2015 Tutorial

Introduction

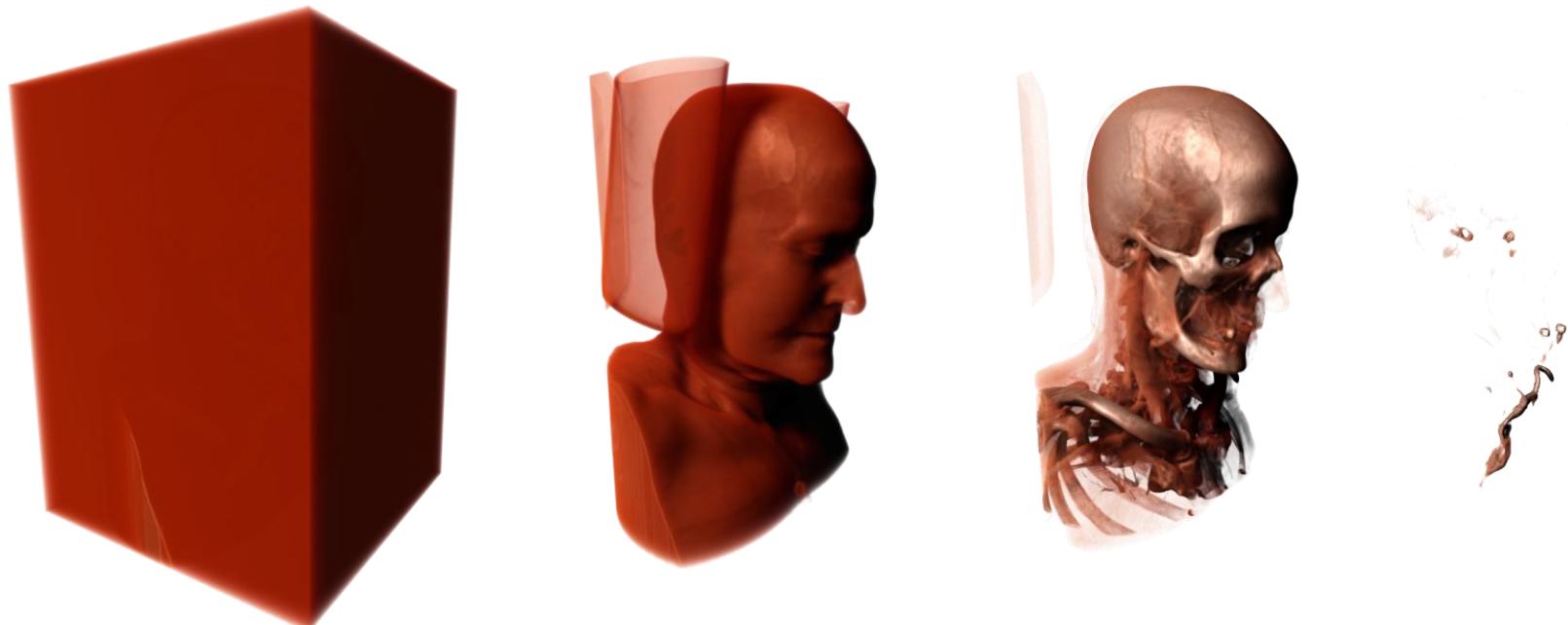
- Goal: simplify the specification of visualization parameters (particularly for non-expert users)
- Exploit knowledge about data, domain, and user tasks to reduce search space
- Constrain interaction facilities in order to reduce complexity/enhance efficiency
- Often: non-invasively enhance existing workflows or applications

Outline

- Strategies for guidance in the specification of common parameters
 - Isovalue/transfer function
 - Viewpoint/camera settings
 - Visualization technique
- Important challenges
 - Identification of relevant values/ranges
 - Adjustment/tuning of values
 - Presentation and interaction

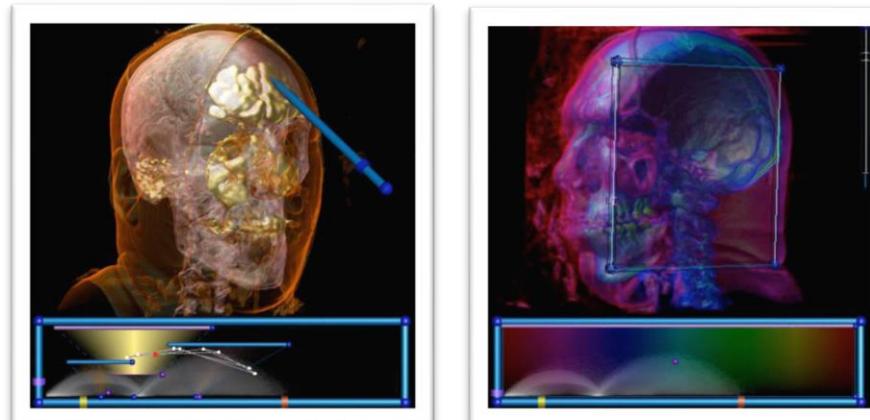
Transfer Functions

- Non-trivial mapping of data values to visible structures



Transfer Functions: Standard Approaches

- Presets
 - Common in medical software
 - Limited to particular modalities & tasks
- 2D Interfaces
 - Standard 1D/2D widgets with various extensions
 - Frequently incorporate histogram
- 3D Interfaces
 - e.g. [Kniss et al. 2001]

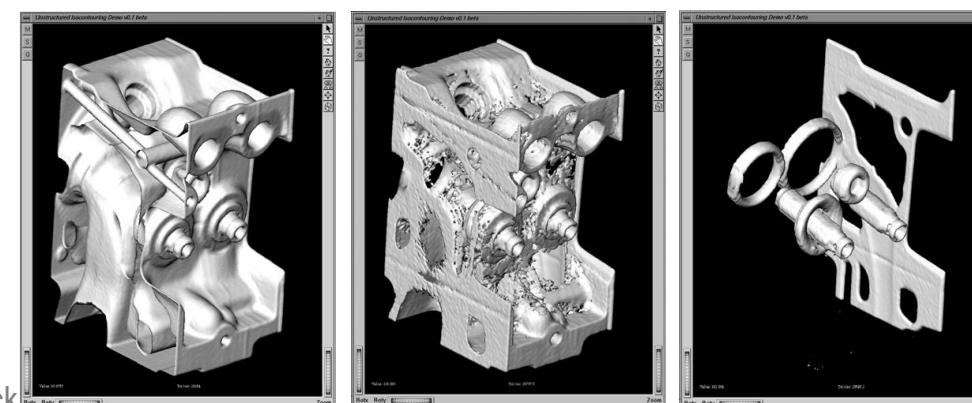
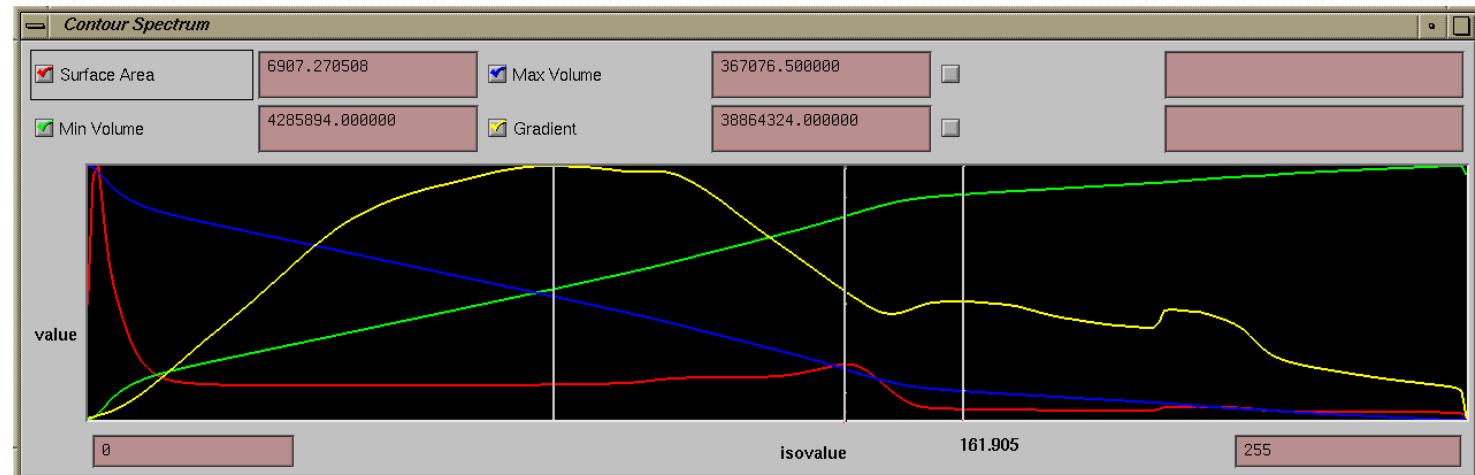


Transfer Functions: Data-based Guidance

- Extract additional derived information from the data
 - Contour Spectrum
 - 3D Histograms
 - Statistical Signatures
 - Isosurface Similarity
- Display for guidance or use as the input of an automatic transfer function generation algorithm

Contour Spectrum [Bajaj et al. 1997]

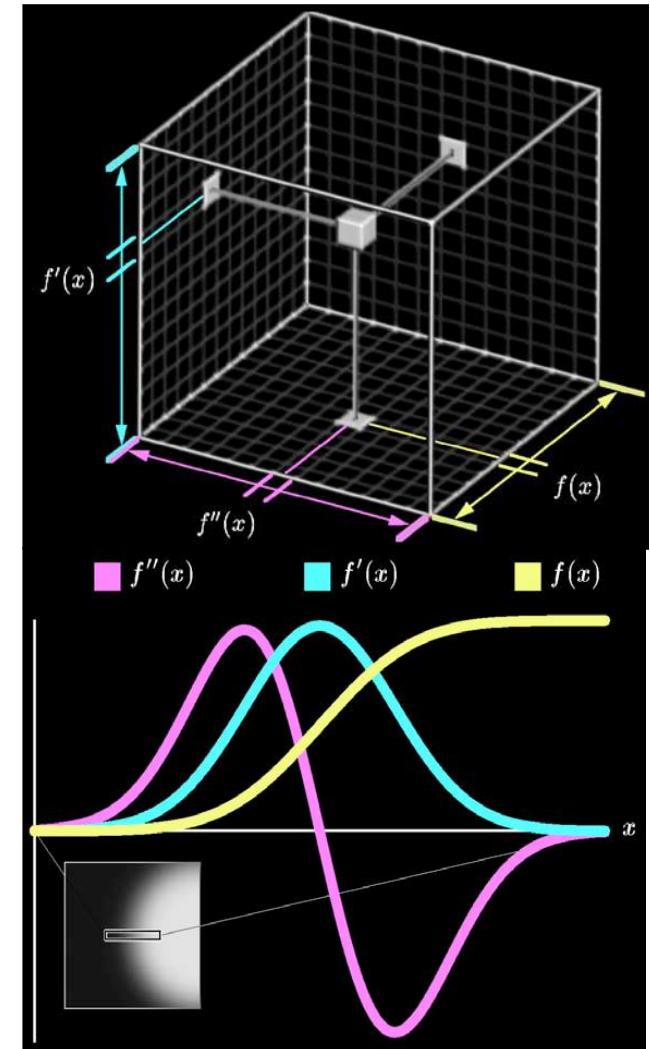
- Compute and plot descriptive properties for each isovalue to guide the selection process
 - Surface Area
 - Enclosed Volume
 - etc.



3D Histograms (1)

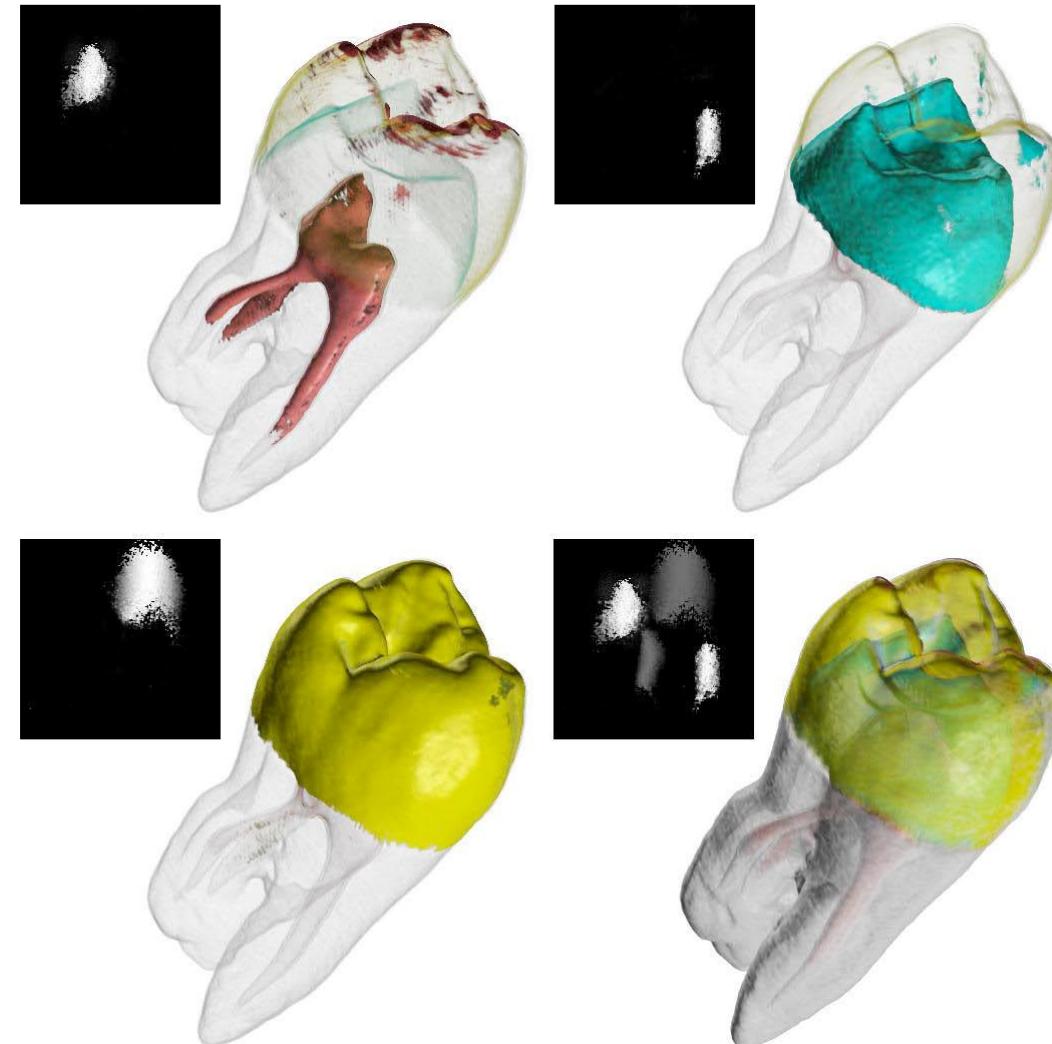
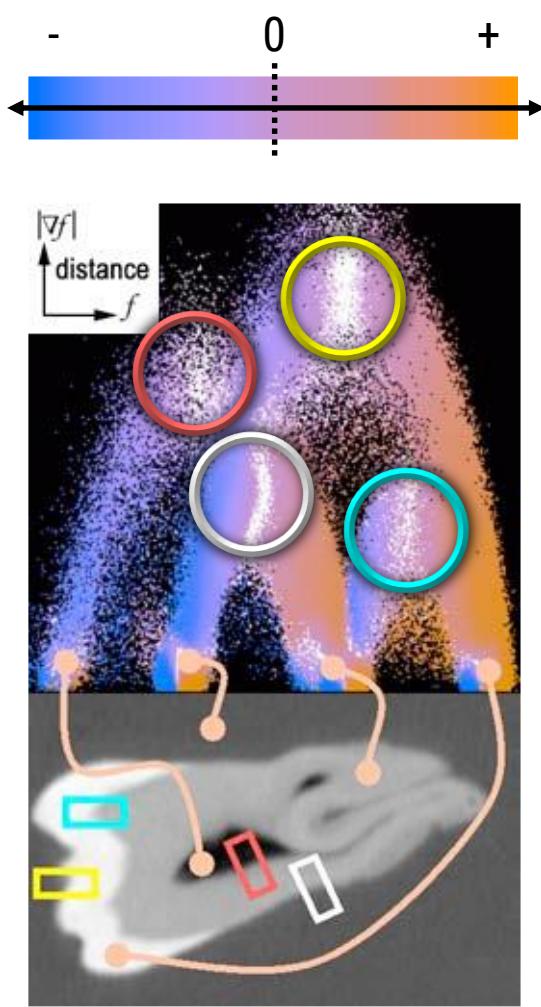
[Kindlmann & Durkin 1998]

- Generate 3D histogram of data value, 1st derivative and 2nd derivative
- Boundaries: edges as maximum of 1st derivative, zero crossing of 2nd
- Distance function derived from histogram volume mapped to opacity function



3D Histograms (2)

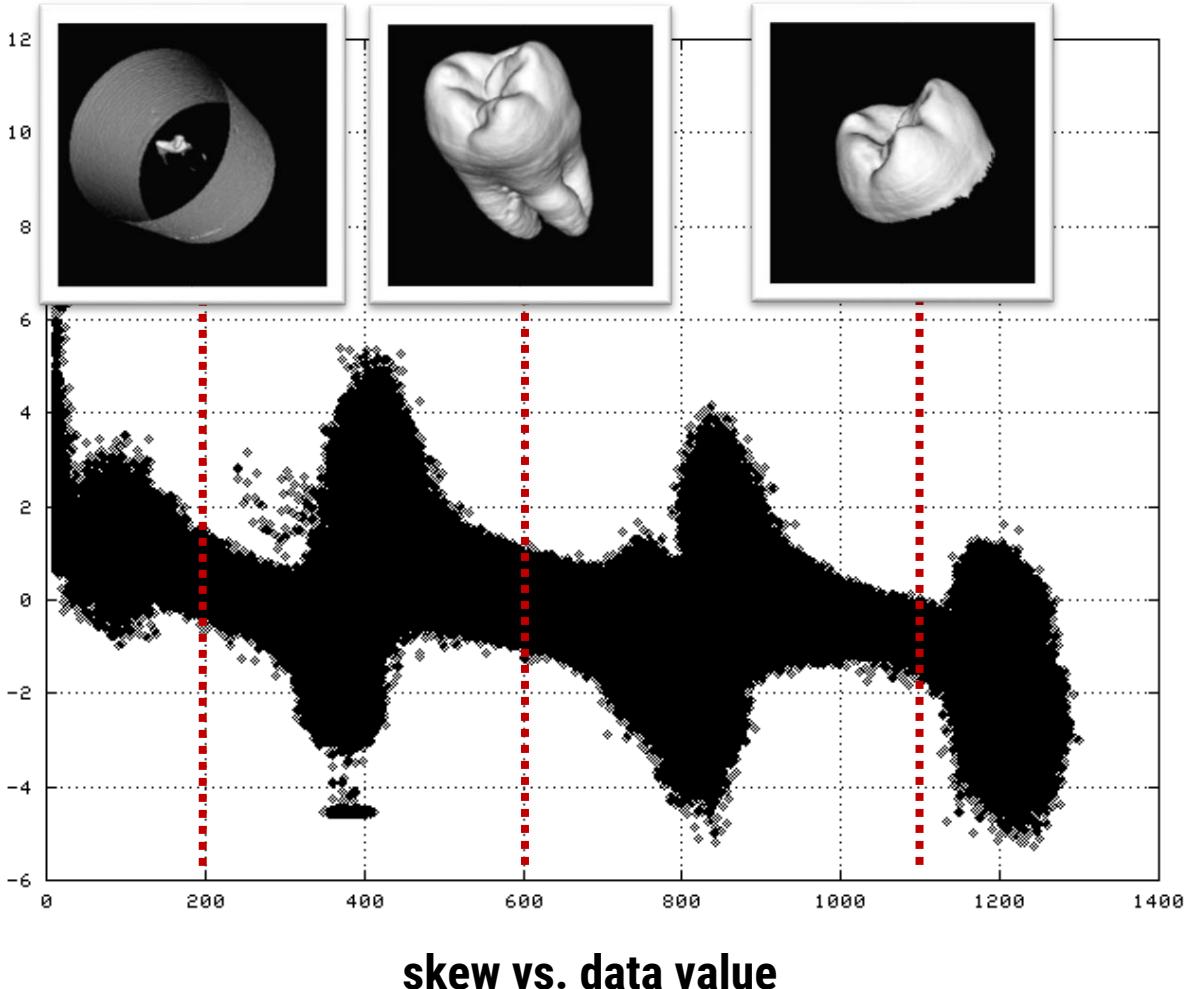
[Kindlmann & Durkin 1998]



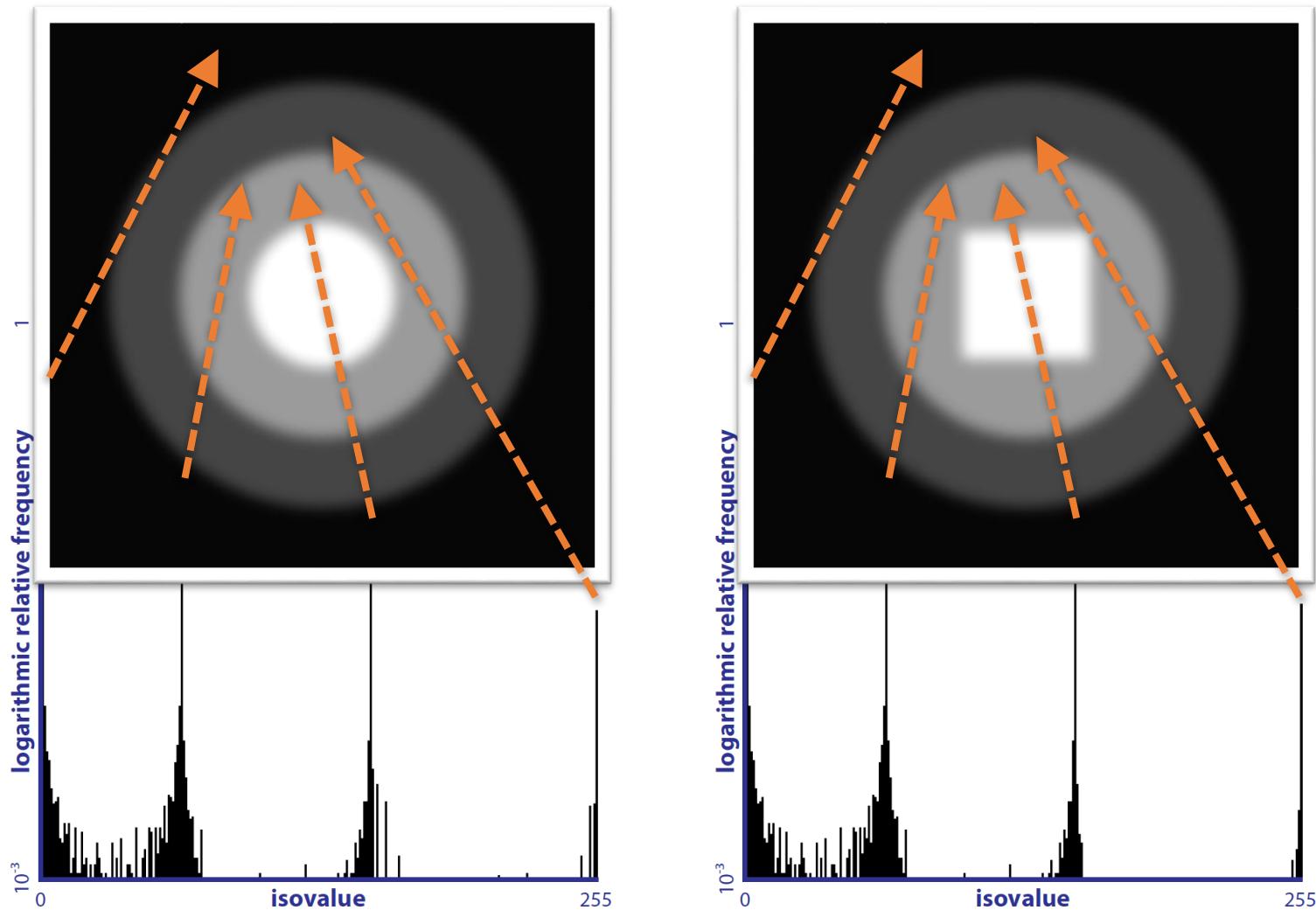
Statistical Signatures

[Tenginaki et al. 2001]

- Localized k-order central moments
 - Mean over local window
 - Local higher order moment
- On-boundary region
 - 2nd order moment locally max.
 - 3rd order moment locally zero
 - 4th order moment locally min.
 - Skew has zero crossing
 - Kurtosis const. min. of -2



Isovalue Similarity: Motivation [Bruckner & Möller 2010]



Isosurface Similarity: Approach

[Bruckner & Möller 2010]

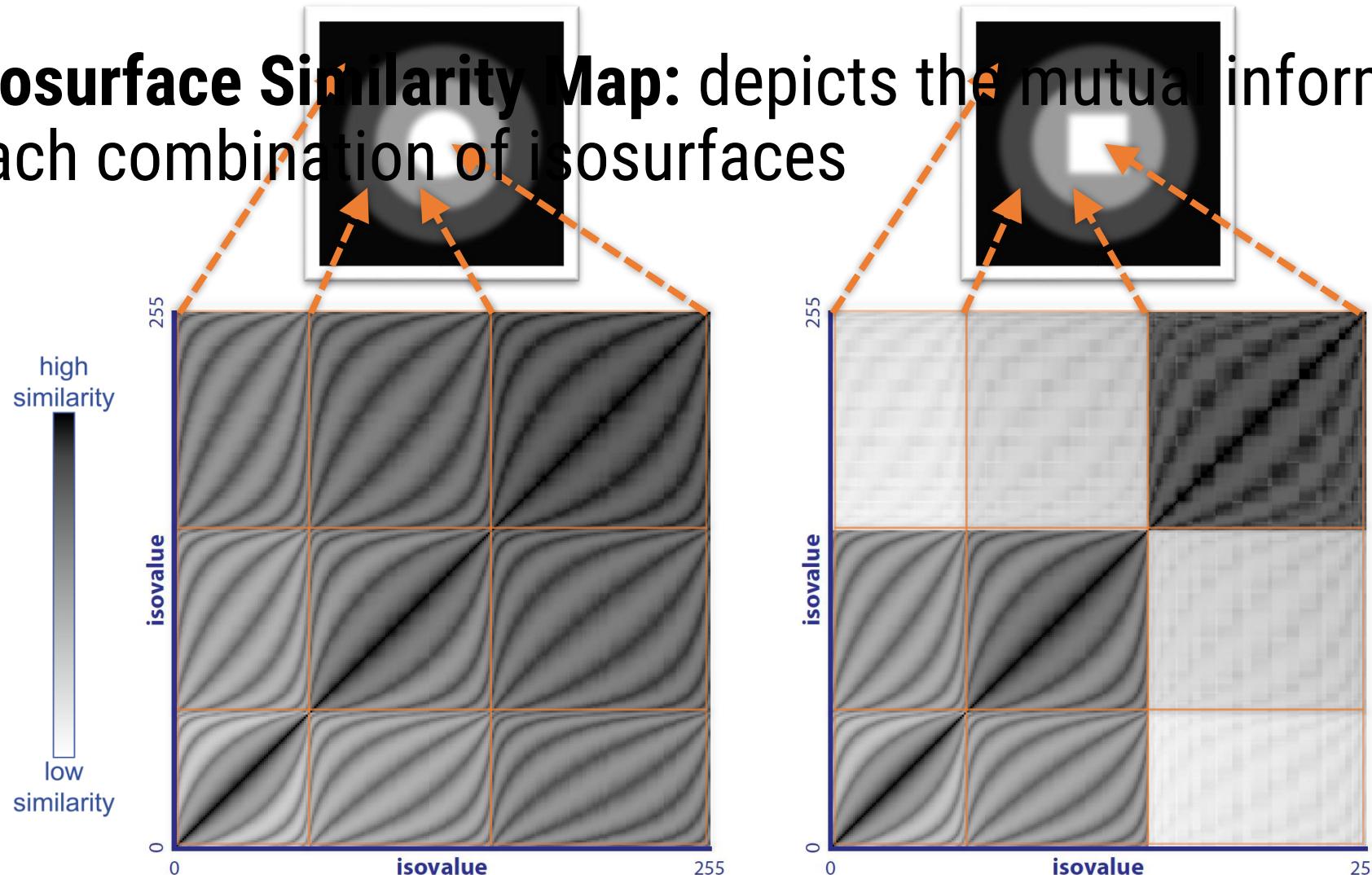
- **Treat isosurfaces as a whole**
instead of individual voxels
- **Characterize the shape**
of every isosurface
- **Quantify their similarity**
by comparing all isosurface shapes

Isosurface Similarity: Measure [Bruckner & Möller 2010]

- Regard the distances to a pair of isosurfaces as **random variables** X, Y
 - Characterize the amount of information they share to evaluate similarity
- **Mutual Information:** Commonly used information-theoretic measure
 - Measures how much knowing one variable reduces the uncertainty about the other

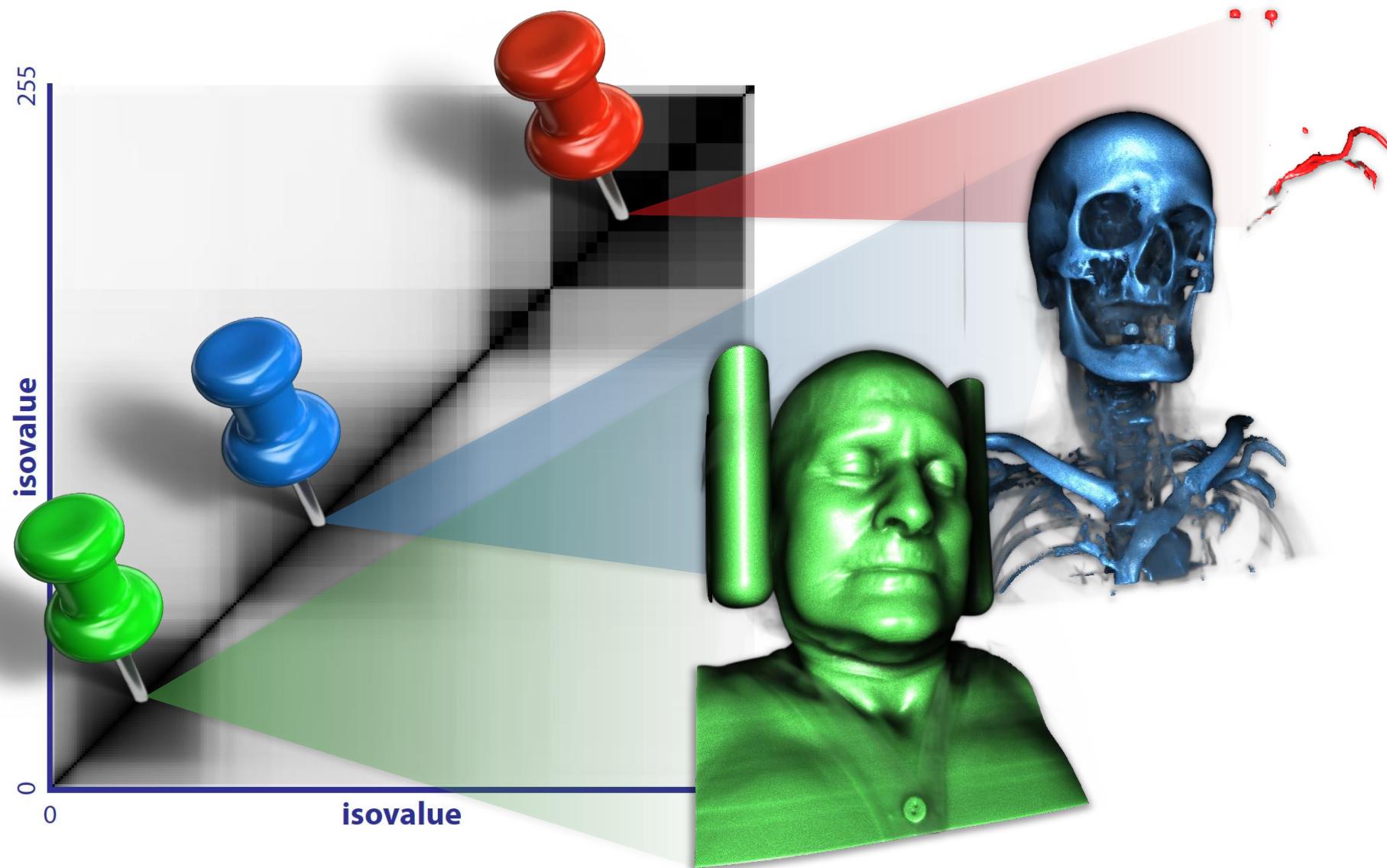
Isosurface Similarity: Example [Bruckner & Möller 2010]

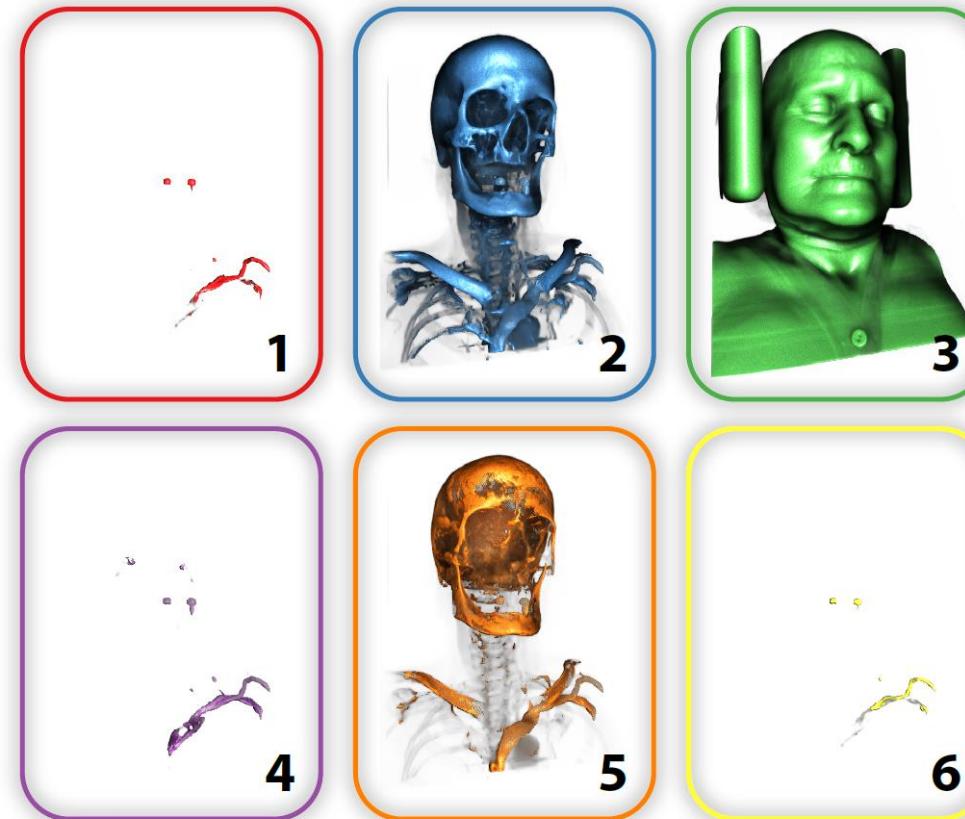
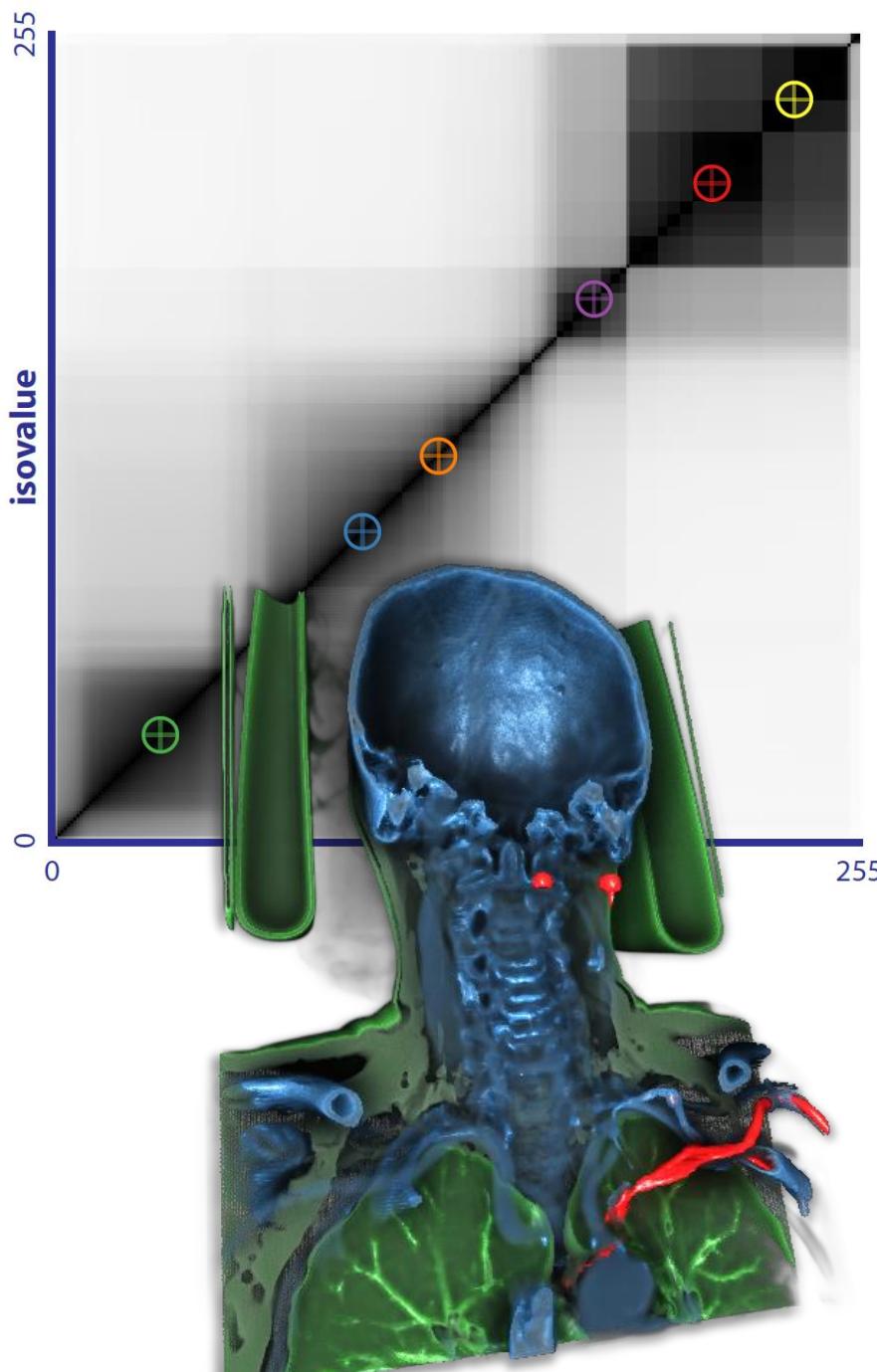
- **Isosurface Similarity Map:** depicts the mutual information of each combination of isosurfaces

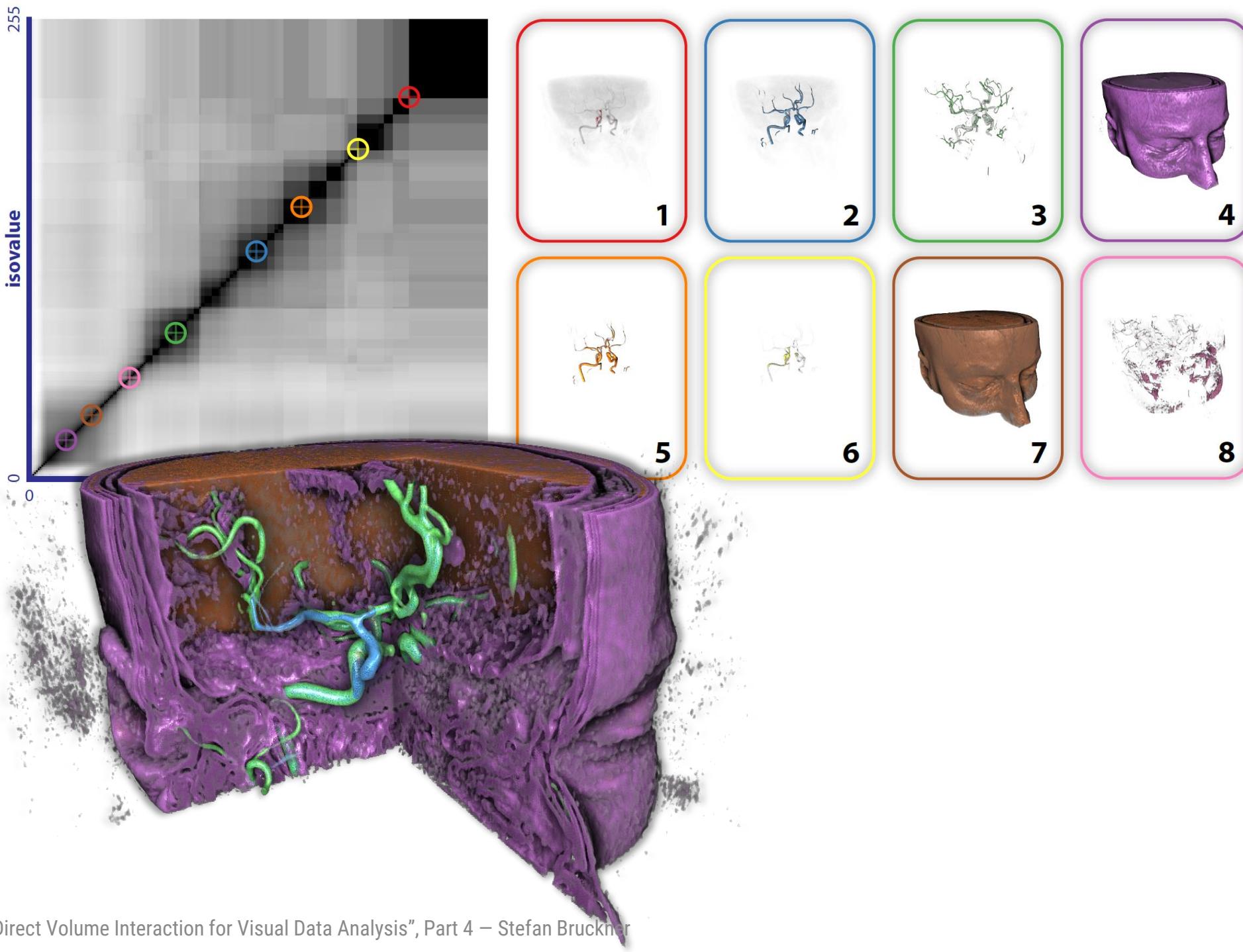


Isosurface Similarity: Detection [Bruckner & Möller 2010]

- Find “good” isovalue for a given data set without requiring parameter tuning
 - **Representative**: Each isovalue exhibits high similarity to many other isovalue
 - **Distinct**: The individual chosen isovalue have low mutual similarity
- Reorder all isovalue according to these criteria by recursively evaluating the similarity distribution



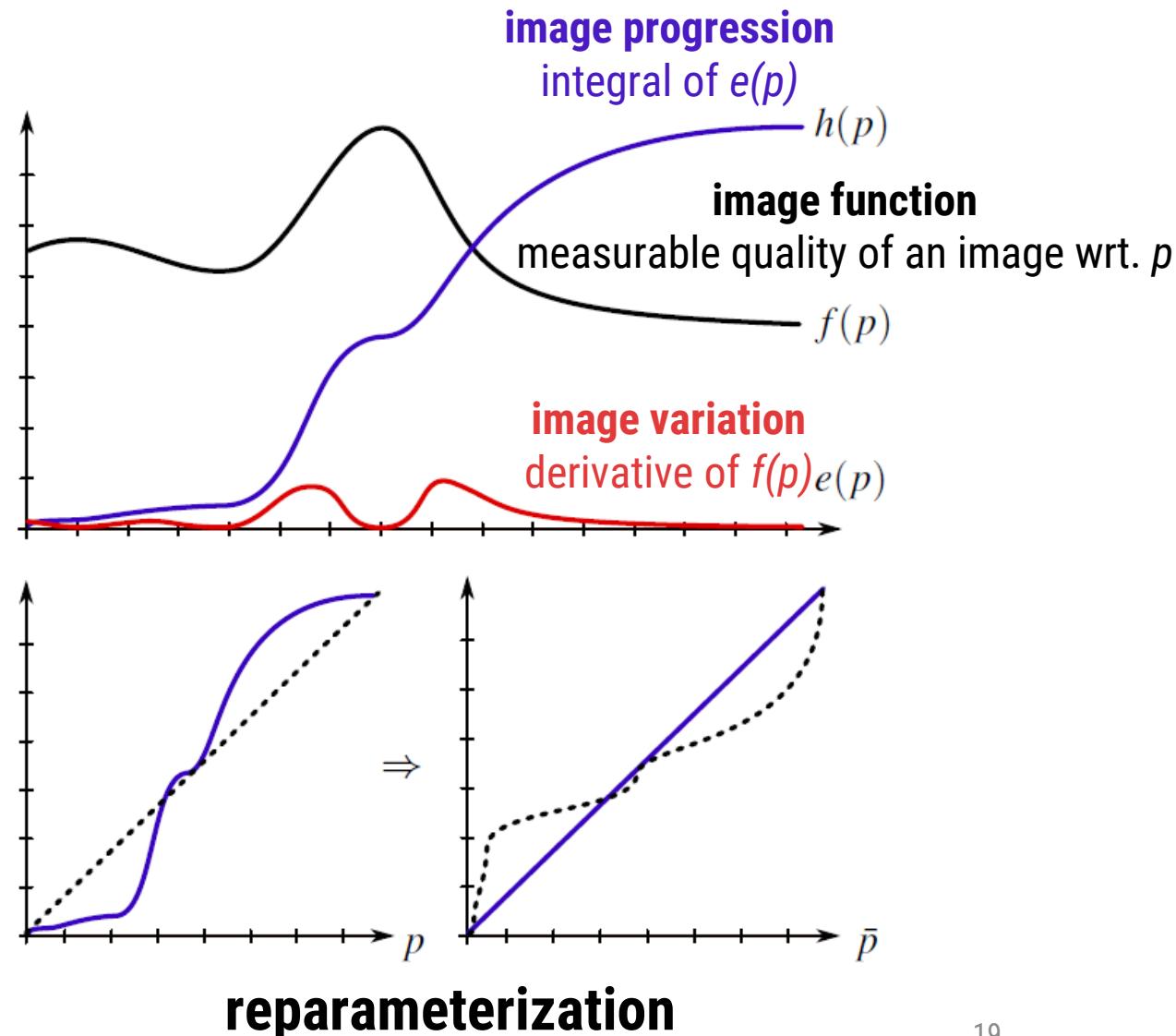




Perceptual Linearization

[Lindow et al. 2012]

- Influence of changes in parameters is often highly non-linear with respect to changes in the image
- Reparameterize to make changes in the parameters more predictable and easy to control

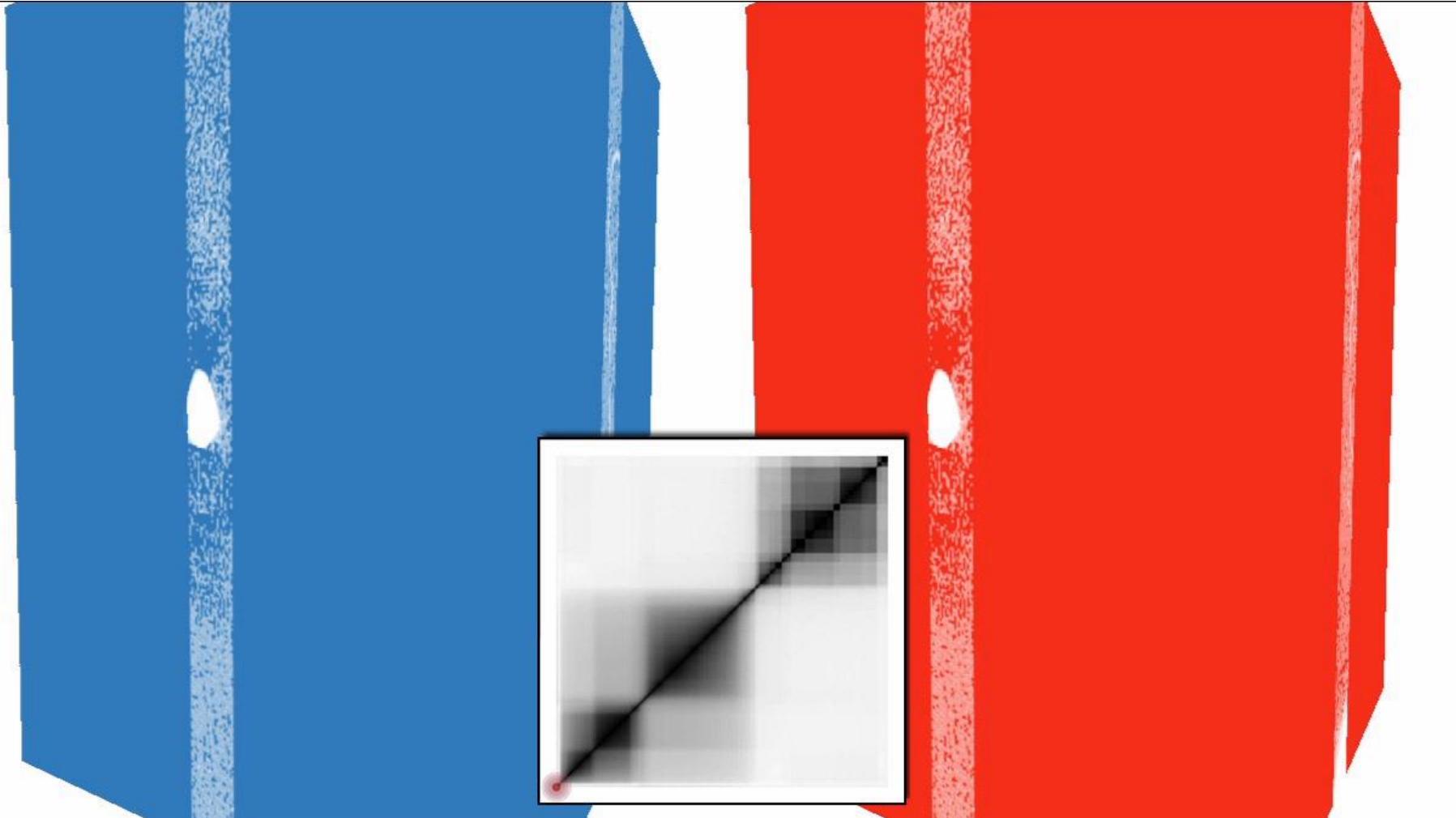


Similarity-based Remapping (1)

- Mapping between user interface and isovalue is typically linear
 - Examples are slider widgets, mouse movement, etc.
 - Data-dependent nonlinear visual response to user interaction
 - Makes it more difficult to investigate transitional value ranges
- Control derivative of the mapping function using the isosurface similarity between neighboring isovales

Similarity-based Remapping (2)

original
parameterization



linearized
parameterizatio
n

Transfer Functions: Image-based Guidance

- Specify transfer functions based on the resulting rendering
 - Sample the transfer function space
 - Use an image similarity measure to compare outputs
 - Not all possible TFs map to different images (occlusion)
 - Advantage: output images directly meaningful to the user
 - Disadvantage: often involves costly sampling process

Design Galleries

[Marks et al. 1997]

- General method of solving parameter specification problems
- Provide overview of the whole parameter space
 - Sampling the parameter space: dispersion
 - Organize the output images: arrangement

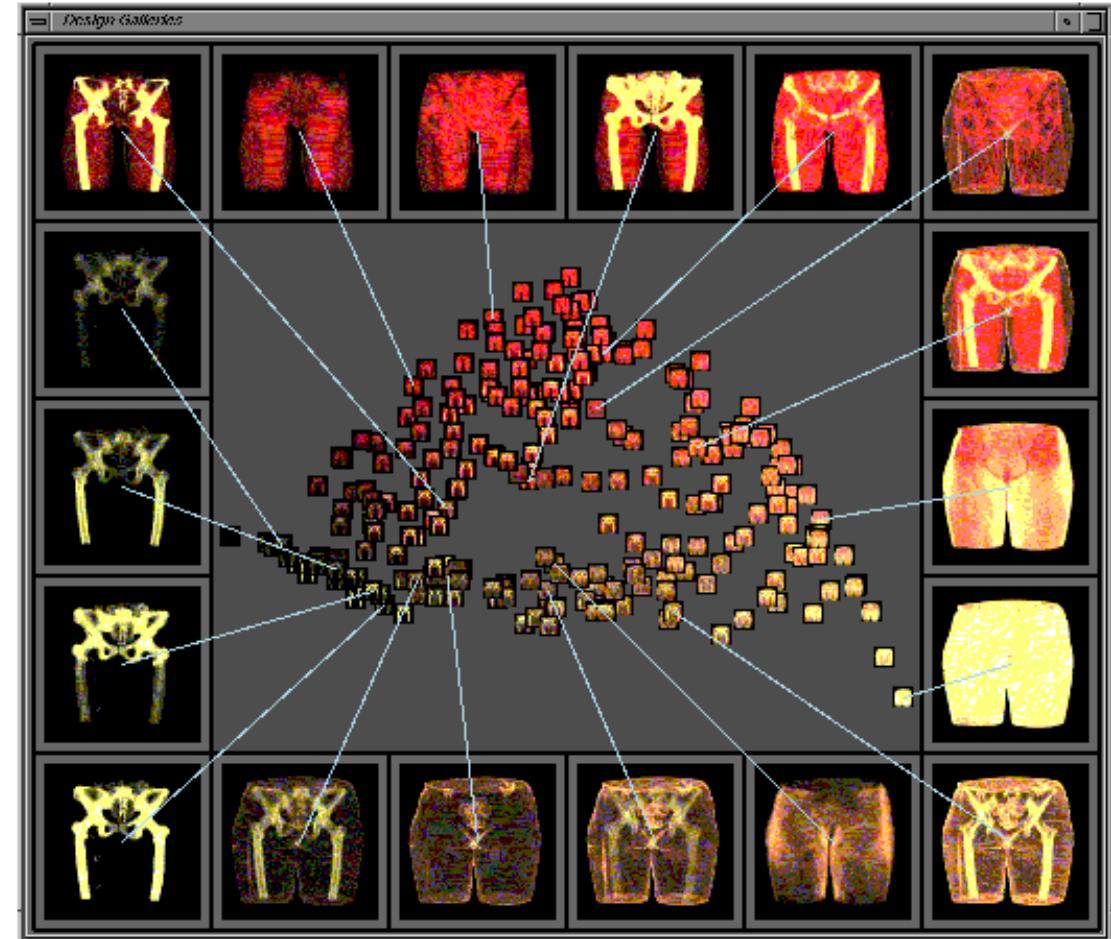
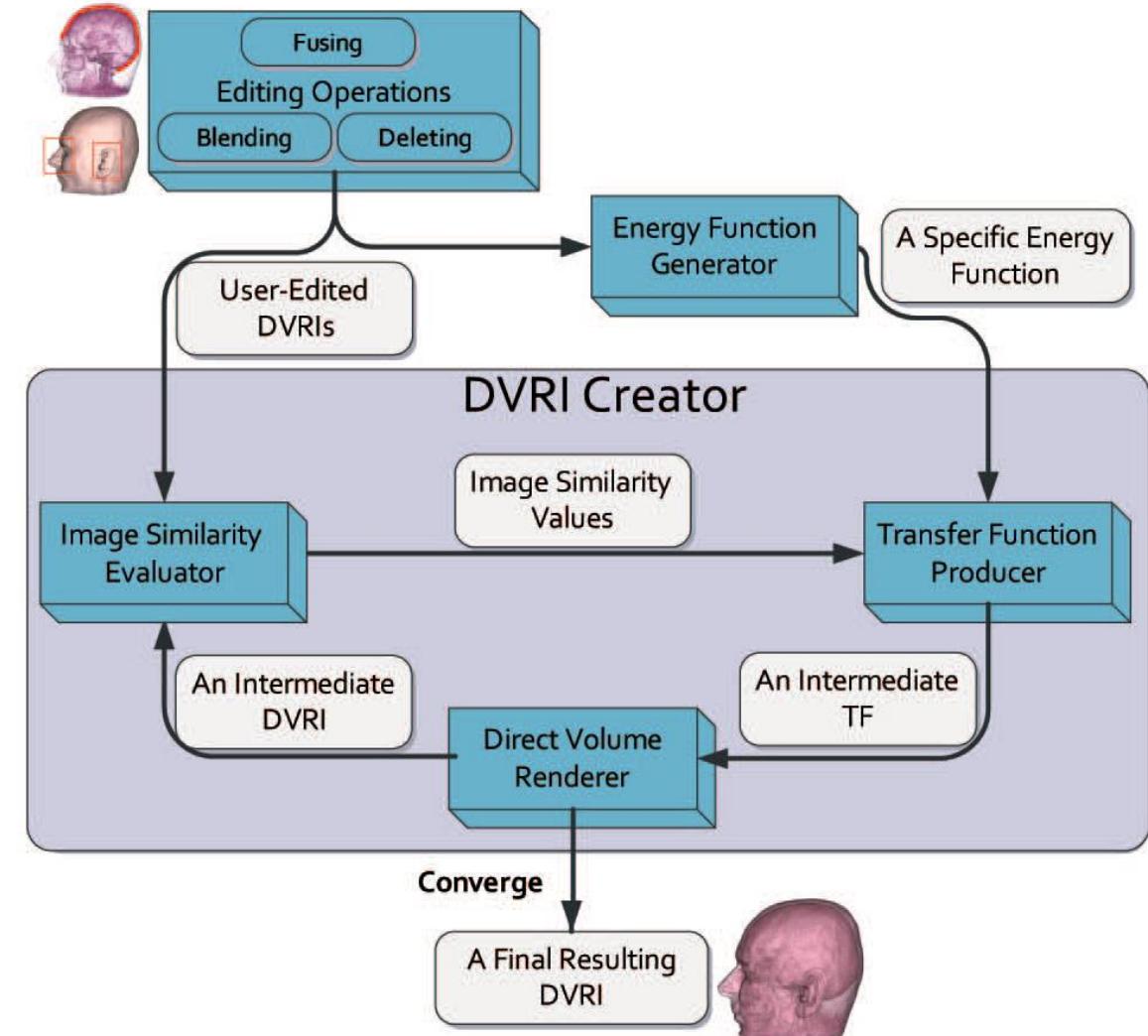


Image Editing [Wu & Qu 2007]

- Edit output images to indicate desired/undesired features
- Genetic algorithm to find transfer function which represents the image best masking operation in image space

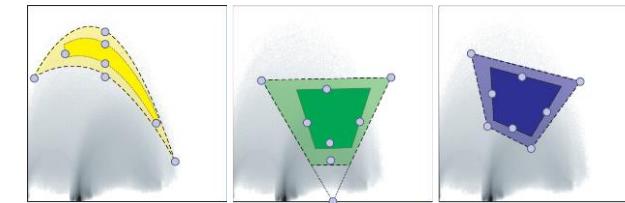


output TF

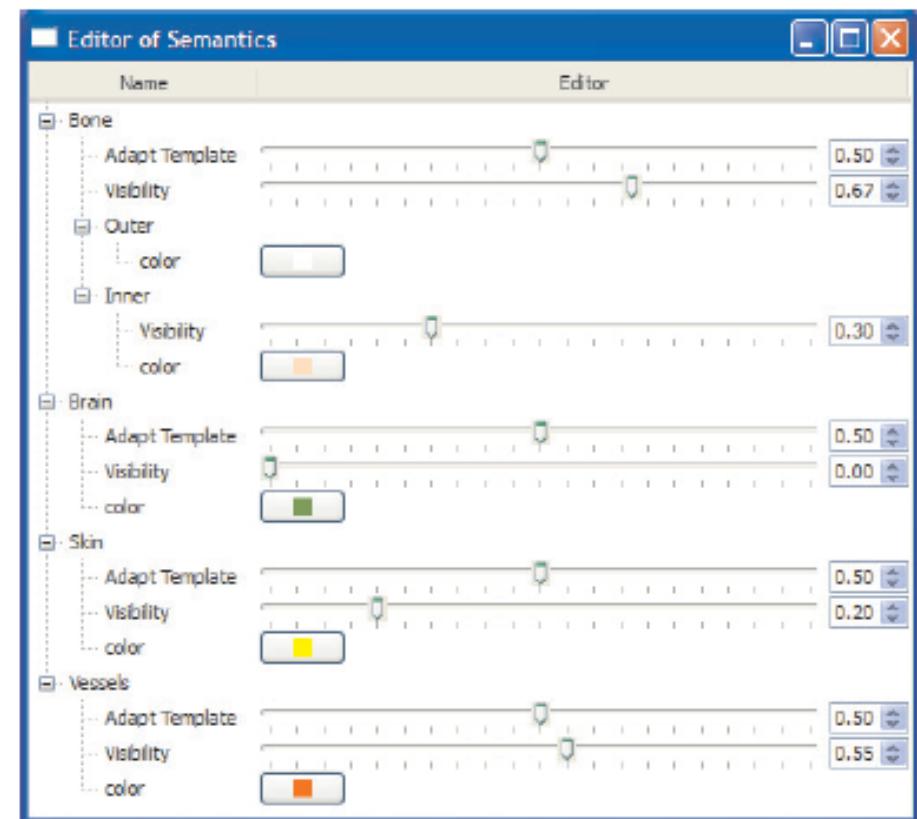
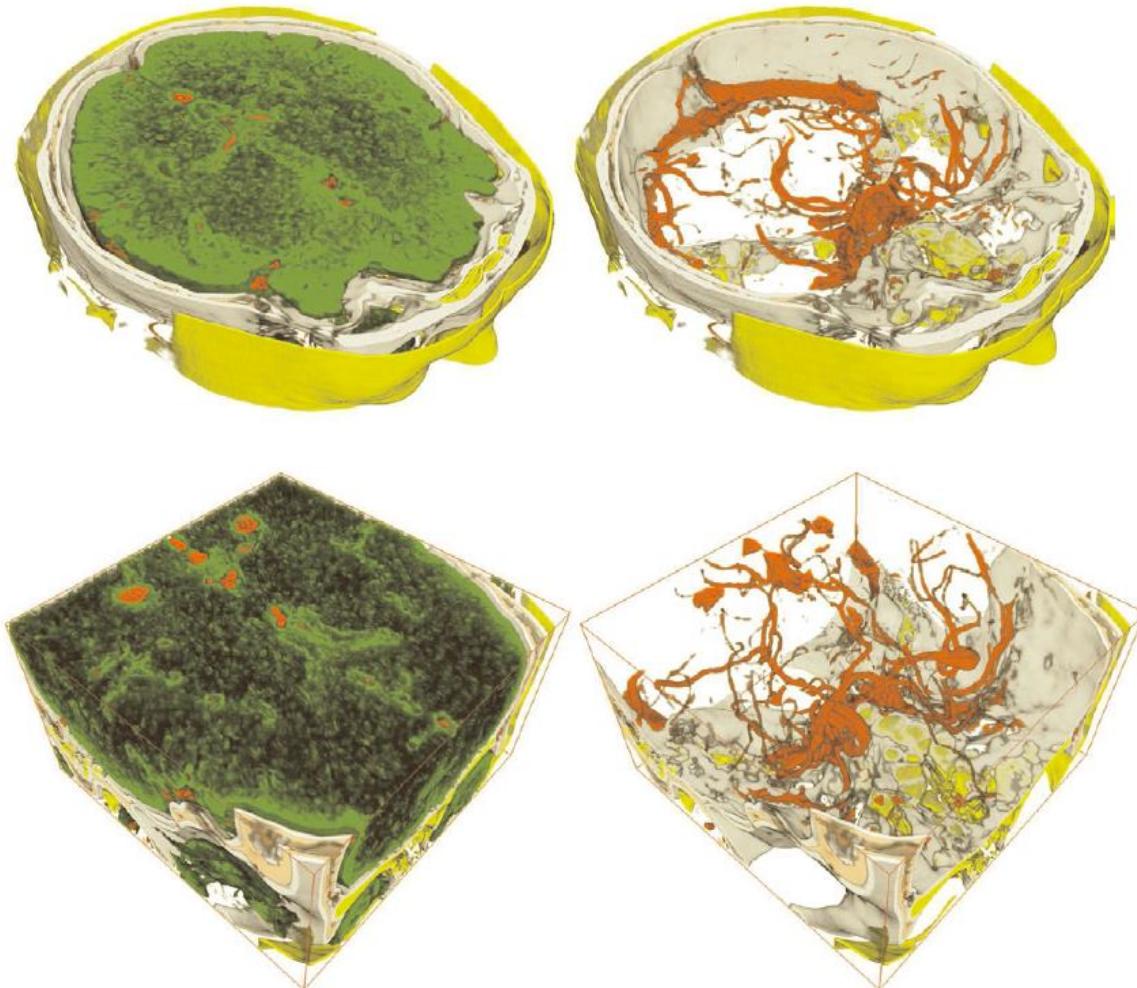


Transfer Functions: Semantics (1) [Rezk Salama et al. 2006]

- General setup
 - Set of representative reference datasets
 - Set relevant entities (e.g. tissues: *bone*, *skin*, *brain*,...)
 - Transfer function template composed of primitives
- Transfer function template is adapted for each reference dataset
→ parameter vector $p(i)$ for each dataset
- PCA on the parameter vectors to simplify the interaction space



Transfer Functions: Semantics (2) [Rezk Salama et al. 2006]



View Selection

- How to project a volumetric dataset onto a 2D image
- Generic set of criteria that for a good view [Bordoloi & Shen 2005]
 - **View goodness:** voxel visibilities capture a user-specified importance function
 - **View likelihood:** number of other viewpoints which are similar to a given view
 - **View stability:** maximal change that can occur when the camera position is shifted within a small neighborhood

View Selection: Unbiased (1)

[Bordoloi & Shen 2005]

- A viewpoint is good if ...
 - voxels with high *noteworthiness* have high visibilities
 - the projection of the volume contains a *high amount of information*
- **Voxel noteworthiness:** $W_j = -\alpha_j \log f_j$
 - f_j ... frequency of voxel value in histogram
 - α_j ... opacity as specified in the transfer function
- **Information content:** viewpoint entropy

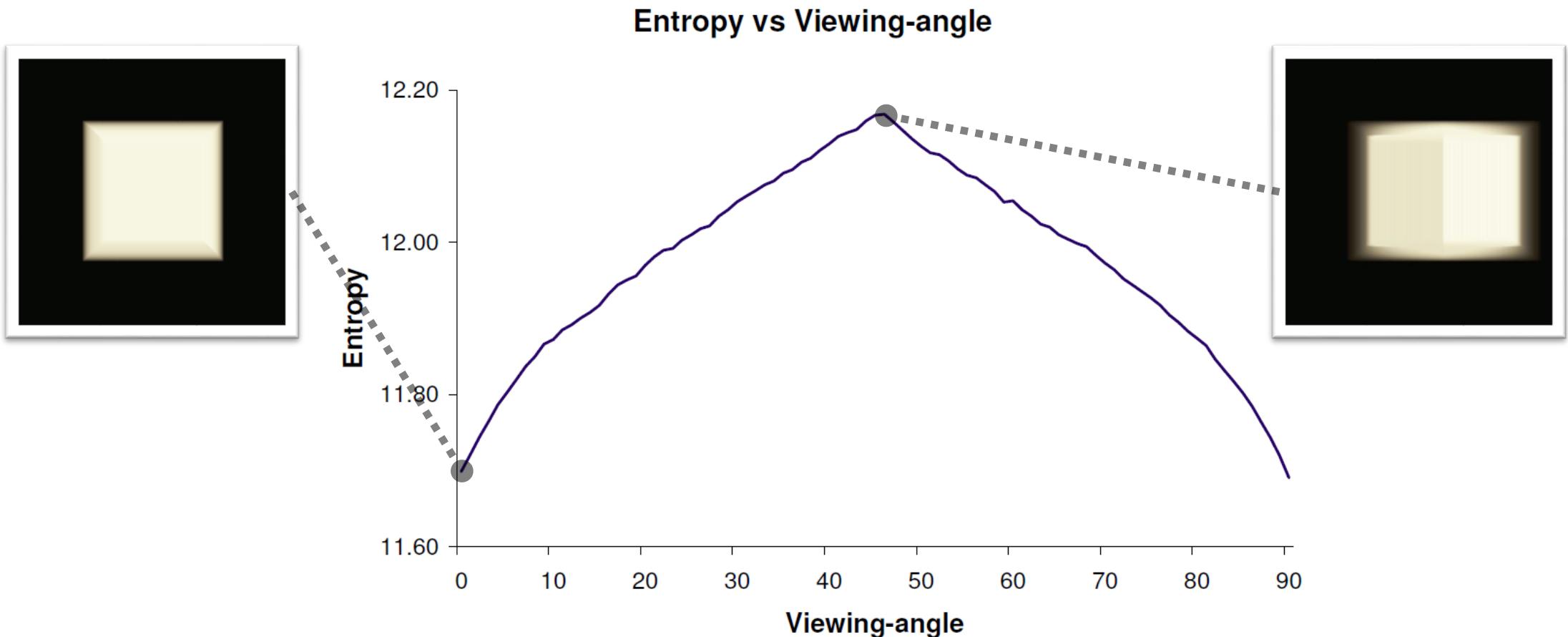
$$H(V) \equiv H(\mathbf{q}) = - \sum_{j=0}^{J-1} q_j \cdot \log_2 q_j \quad q_j \equiv q_j(V) = \frac{1}{\sigma} \cdot \frac{v_j(V)}{W_j}$$

where, $\sigma = \sum_{j=0}^{J-1} \frac{v_j(V)}{W_j}$

- $v_j(V)$... voxel visibility for a view V

View Selection: Unbiased (2)

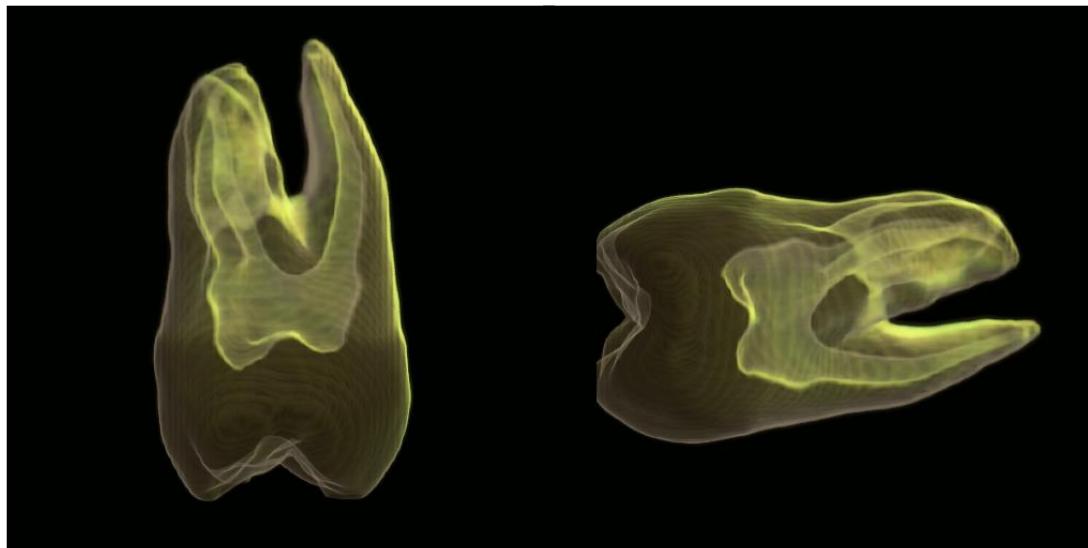
[Bordoloi & Shen 2005]



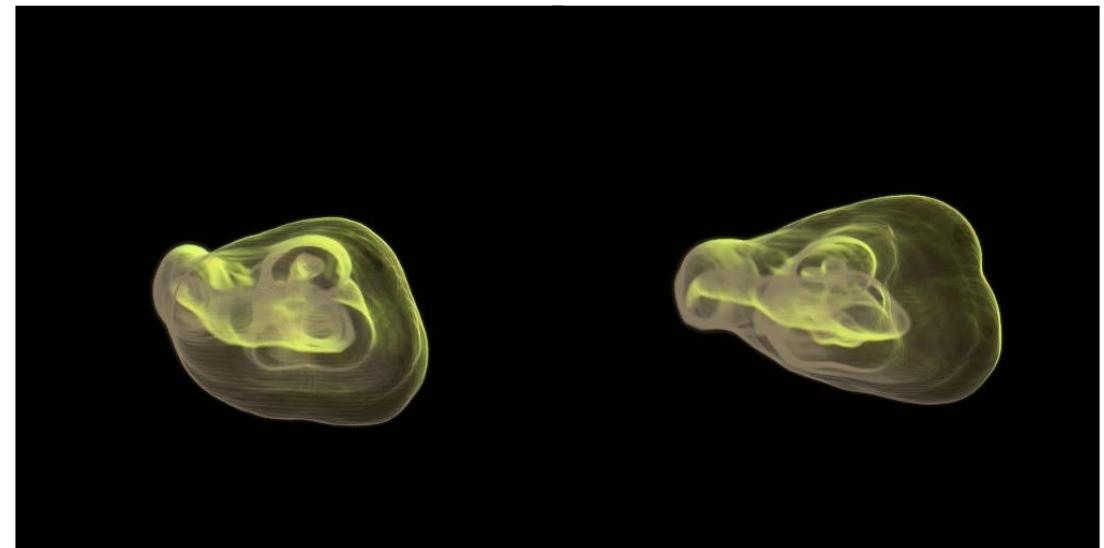
View Selection: Unbiased (3)

[Bordoloi & Shen 2005]

Best Two Views



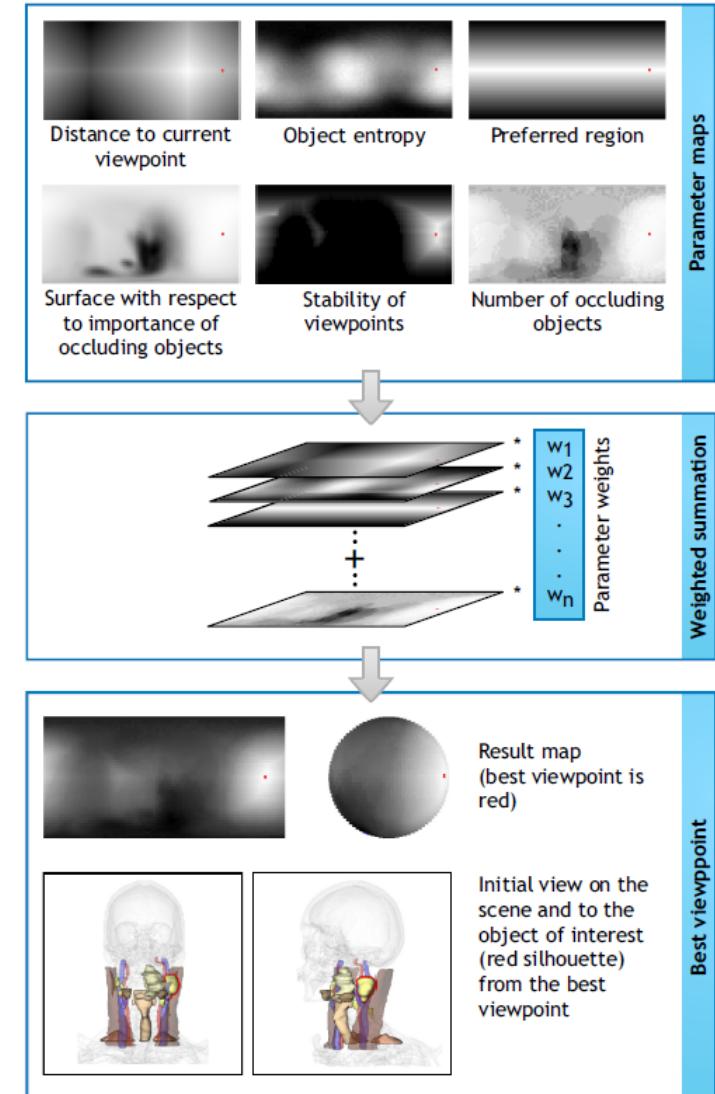
Worst Two Views



View Selection: Object-based

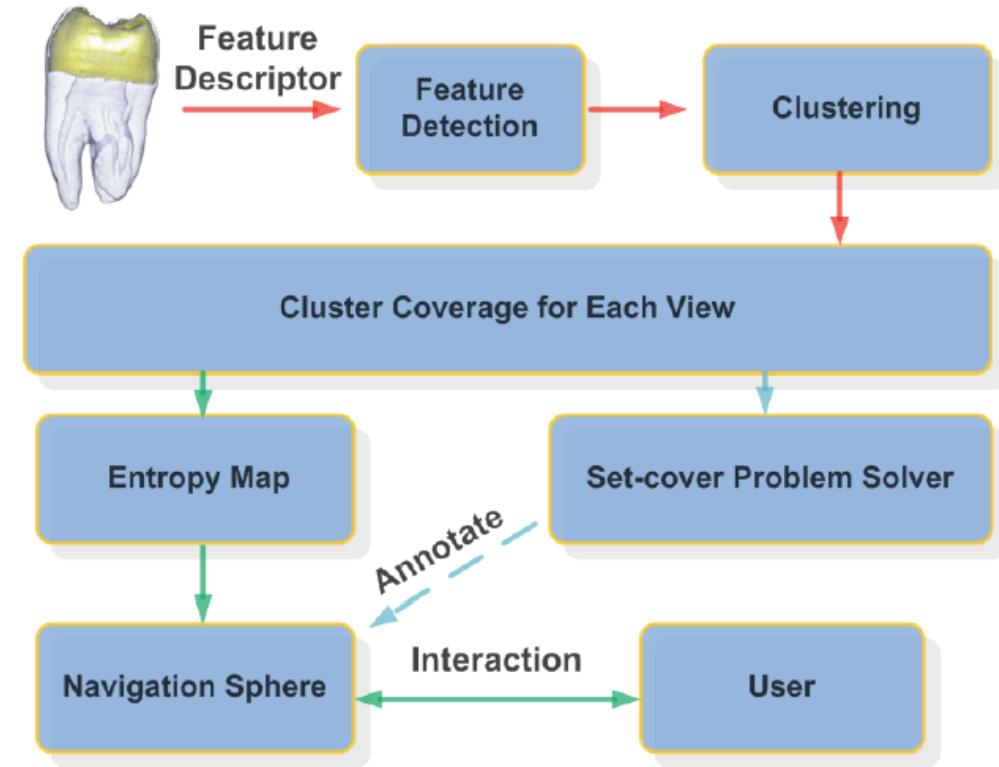
[Mühler et al. 2007]

- Weighted parameter maps
 - Object entropy
 - Number of occluders
 - Importance of occluders
 - Size of unoccluded surface
 - Preferred region
 - Distance to current viewpoint
 - Viewpoint stability



View Selection: Feature-based [Zheng et al. 2011]

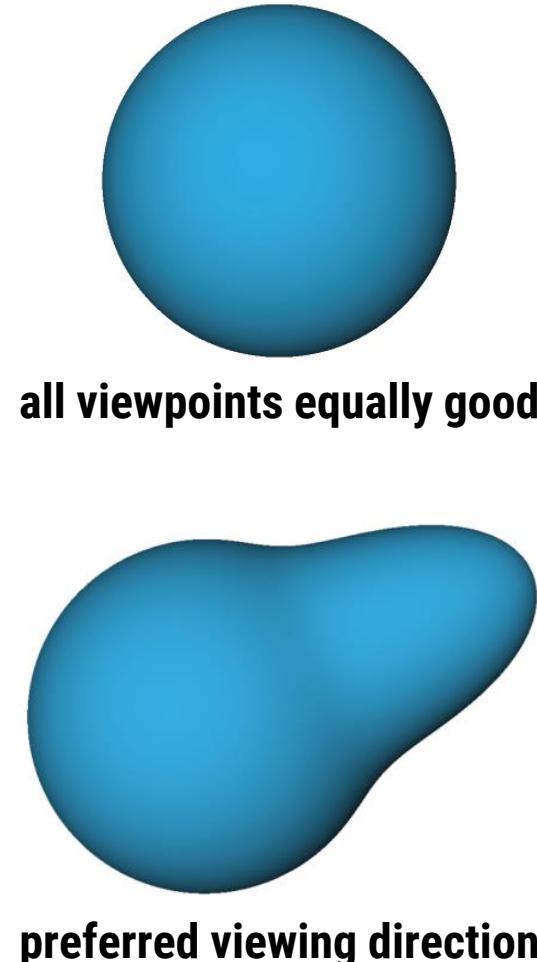
- Multi-dimensional feature descriptor (transfer function independent)
 - Scalar value
 - Gradient magnitude
 - Voxel coordinate
- Clustering in feature space
- Fitting of 3D ellipsoids



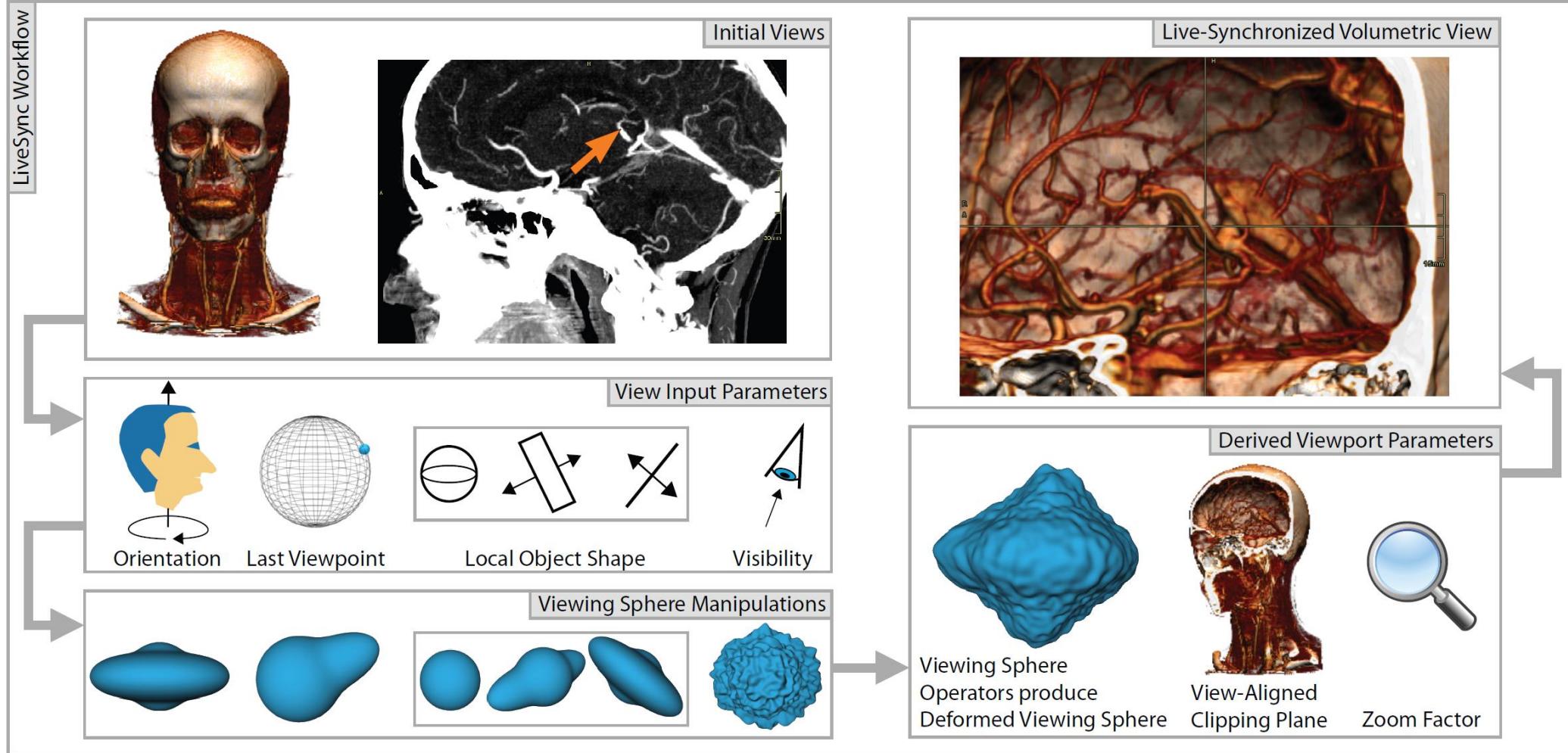
View Selection: Point-based

[Kohlmann et al. 2008]

- Best 3D view for a picked point of interest, e.g. mouse location on a 2D slice (“LiveSync”)
- Good viewpoint is determined by several potentially conflicting criteria
- Criteria are represented as viewing spheres which encode view goodness

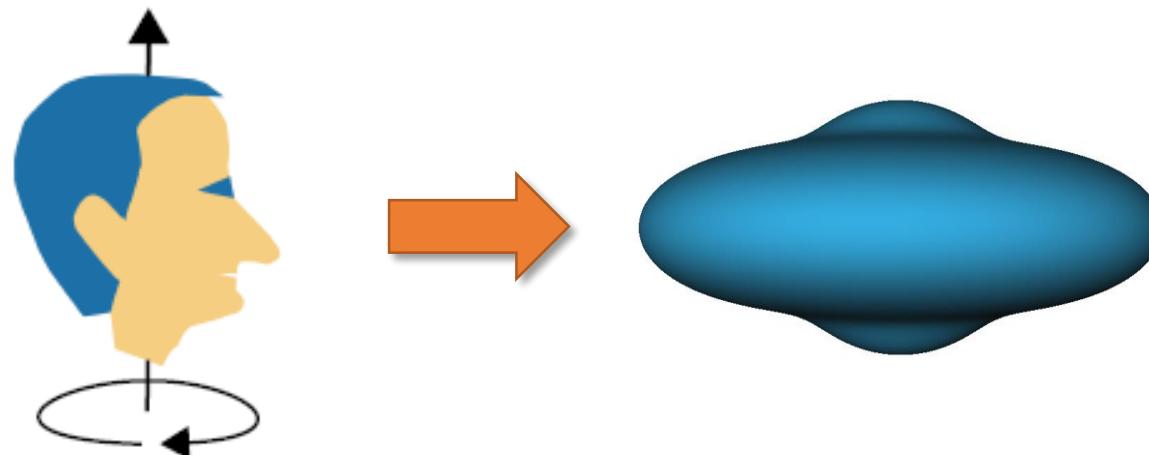


LiveSync Workflow



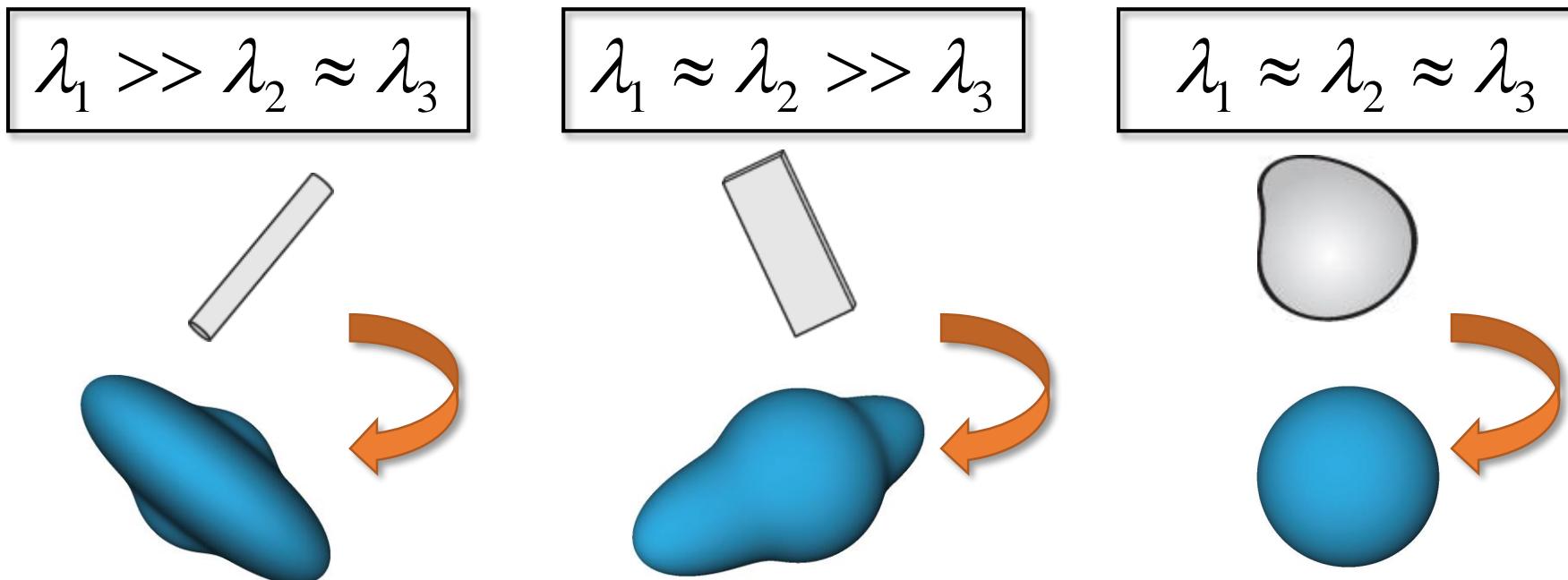
Patient Orientation

- Consider preferred viewing directions according to type of examination
- Head-feet axis serves as rough estimation to derive preferred viewpoints



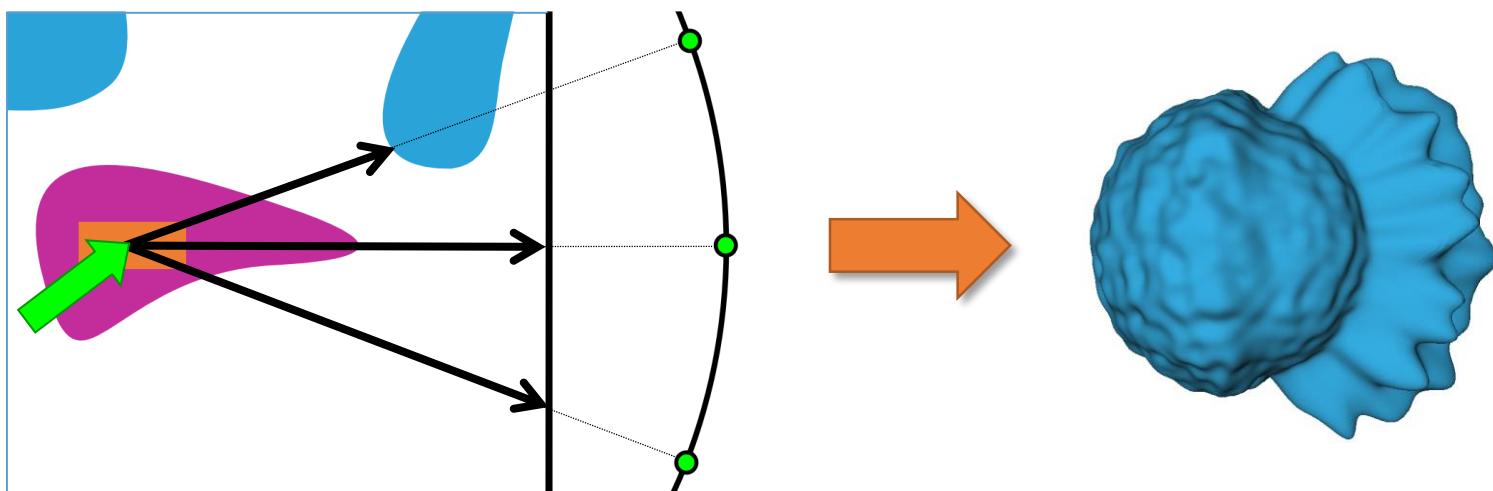
Feature Shape

- Consider local shape of structure of interest
- Local region growing (picked point as seed)
- Principal component analysis on result



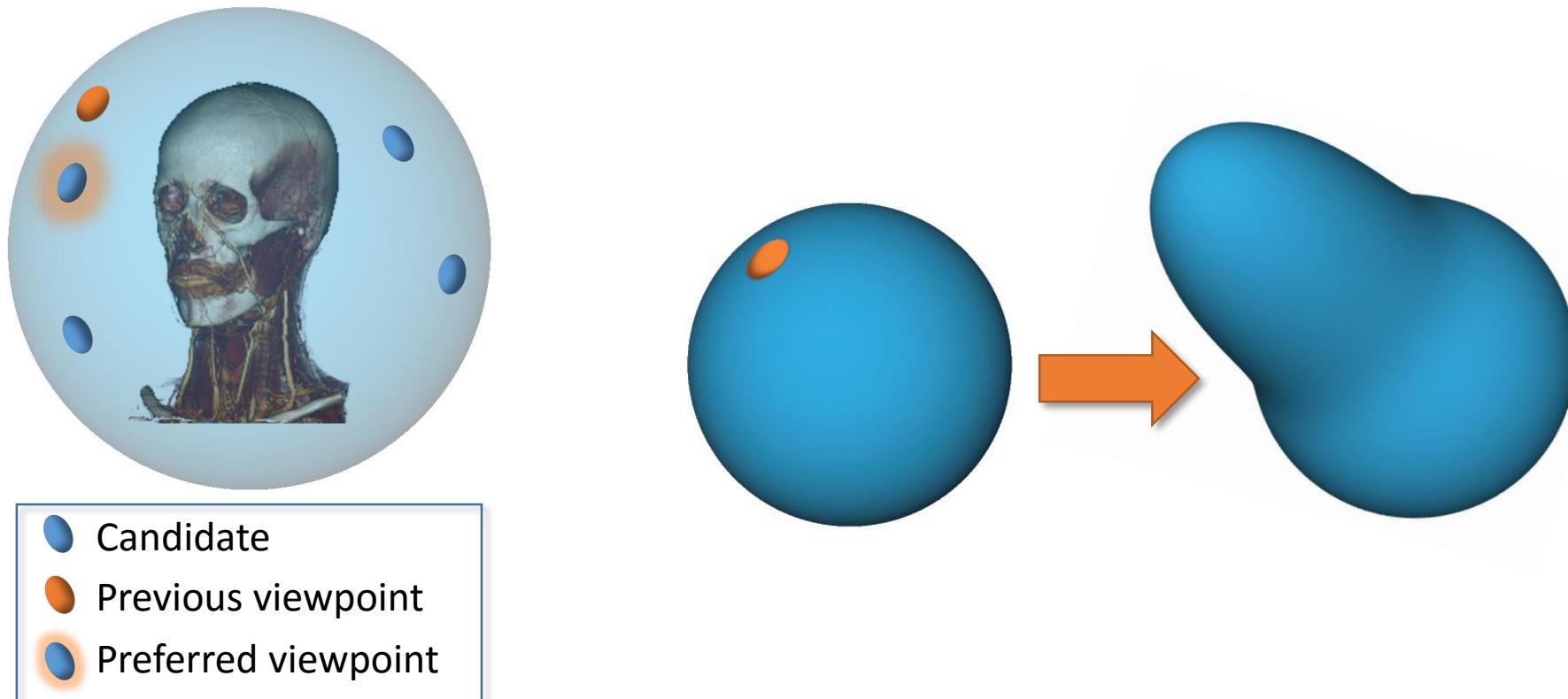
Feature Visibility

- Include information about occlusion
- Cast & analyze visibility rays
 - Exit of tissue of interest
 - Distance to occluding objects



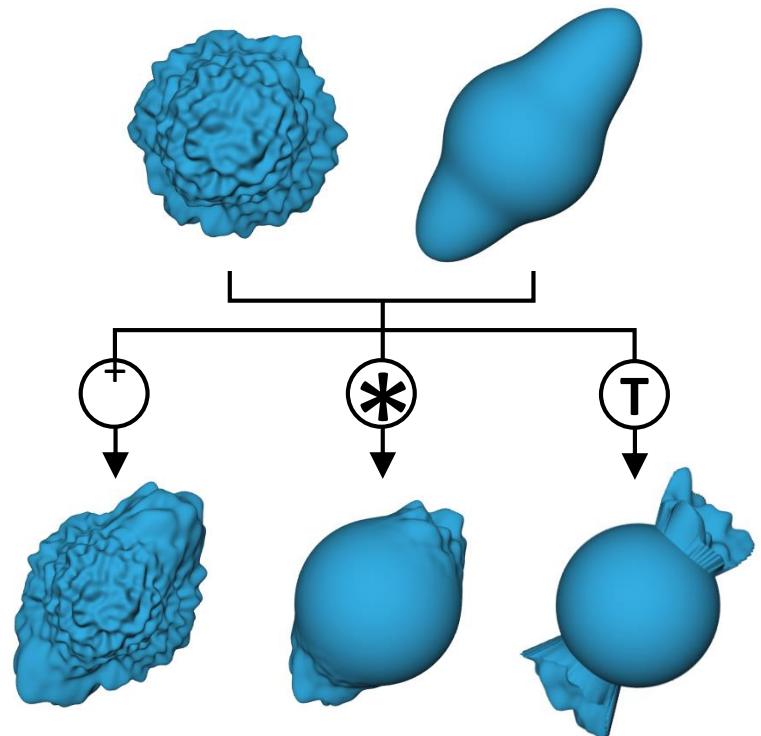
Viewpoint History

- Avoid big shifts for successive pickings
- Prefer viewpoints closer to the previous one



Combination

- Final viewpoint estimated based on combined viewing sphere for the different criteria



Summation

Intuitive approach

Good results

Multiplication

Emphasize characteristics

High impact of low values

Thresholding

Preferred sphere

Definition of knock-out criteria

Transfer Function & Clipping

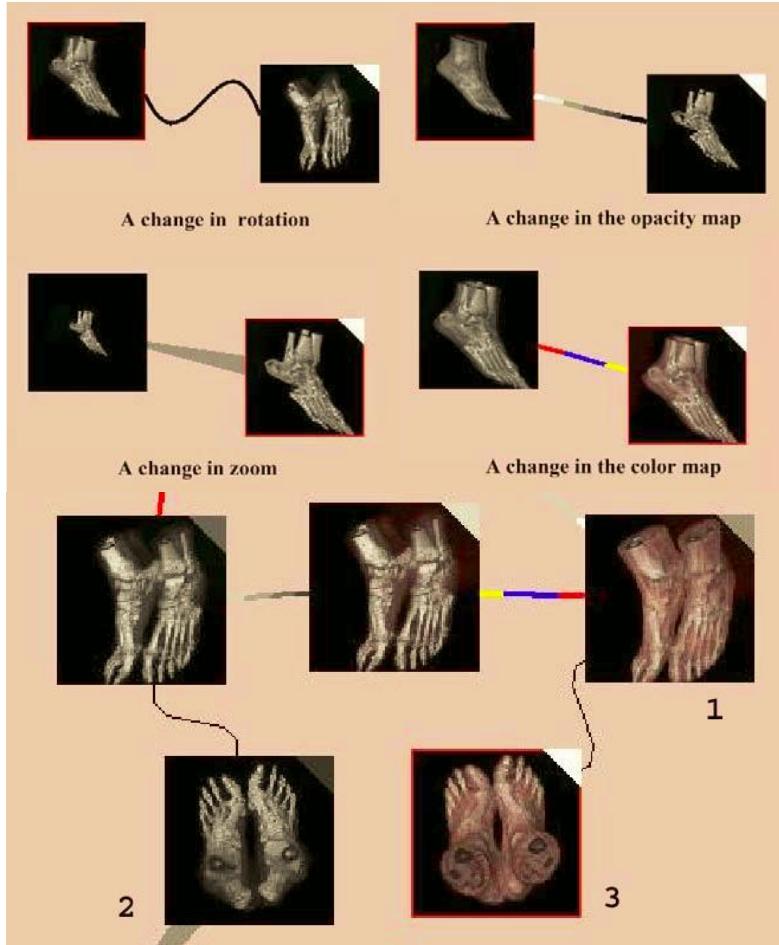
- Transfer function
 - At least ensure sharp depiction of picked structure
 - Use mean value and standard deviation of growing region
 - Adjust opacity ramp for a predefined color table
- Clipping
 - Automatically place clipping plane to reveal occluded object
 - Use visibility ray information obtained during viewpoint estimation

Demonstration

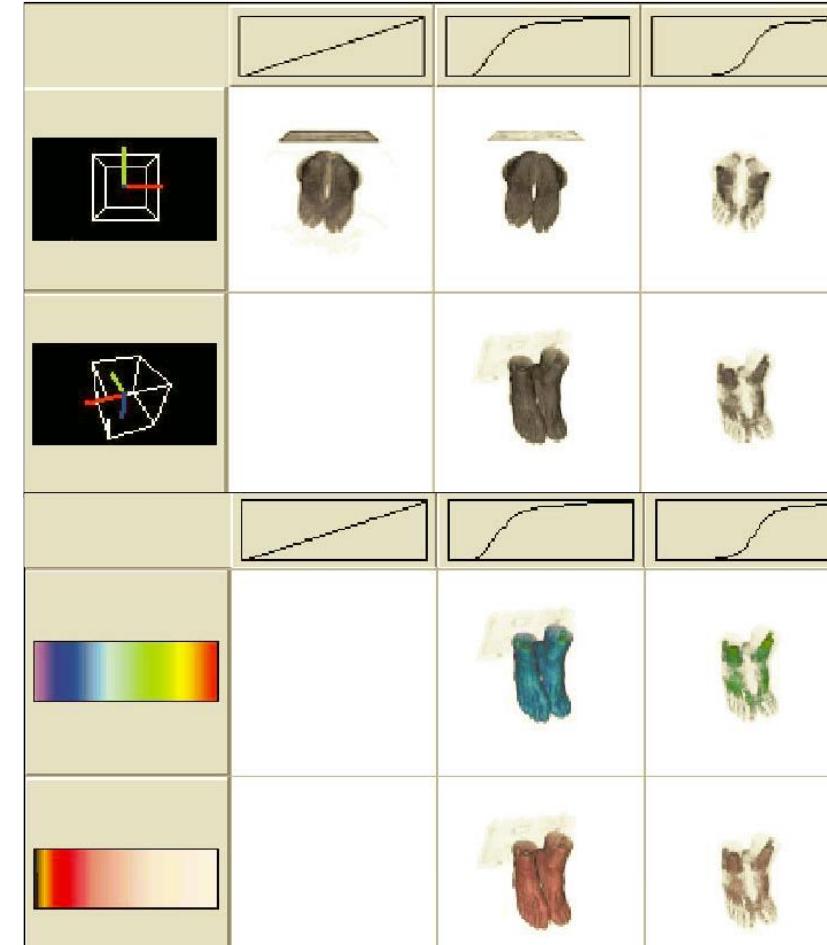


Workflow Guidance (1)

[Ma 1999]



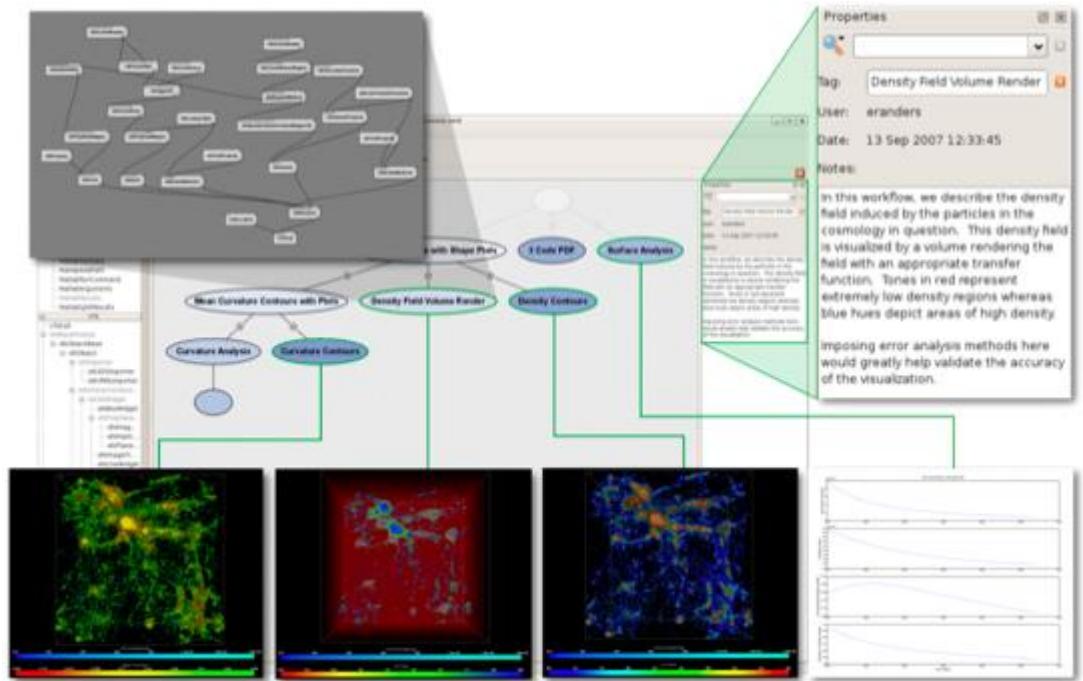
[Jankun-Kelly & Ma 2000]



Workflow Guidance (2)

[Bavoil et al. 2005]

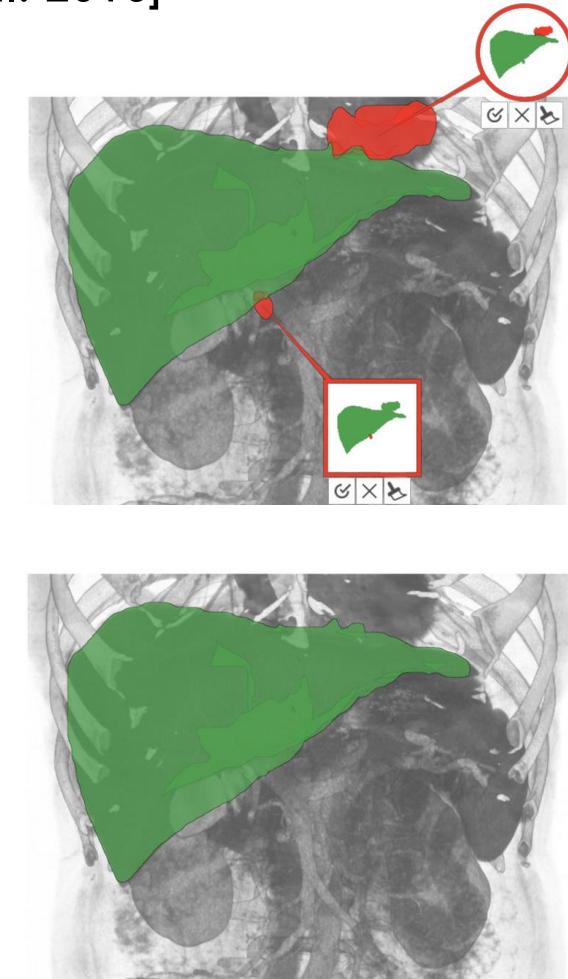
- Provenance: track entire history of every entity in the pipeline
- Facilitate reproducibility, compare multiple workflows
- VisTrails system:
<http://www.vistrails.org>



Guided Segmentation (1)

[Karimov et al. 2015]

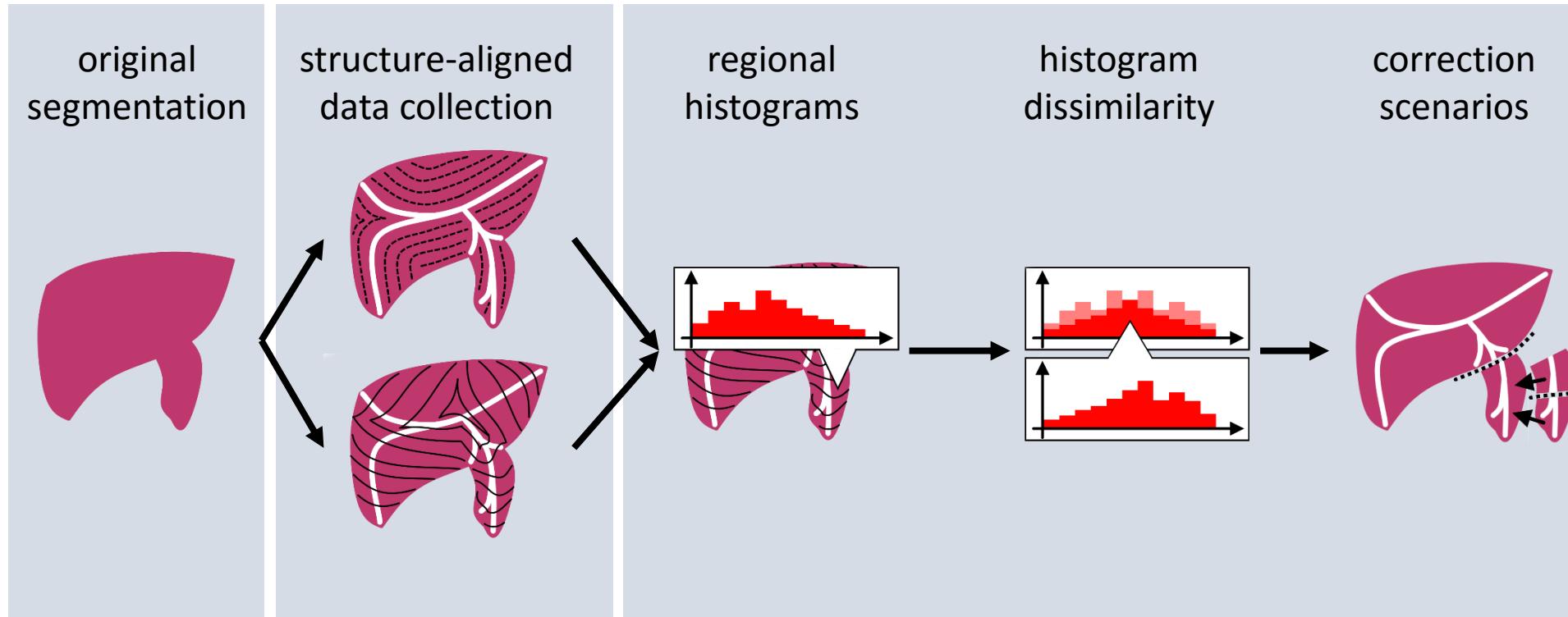
- Fully automatic segmentation is only feasible in specific scenarios
- For most practical tasks, manual inspection/correction is needed
- Use structural information to detect possible segmentation errors
- Visually guide the user through the correction process
- Provide interactive integrated views of likely correction scenarios



Guided Segmentation (2)

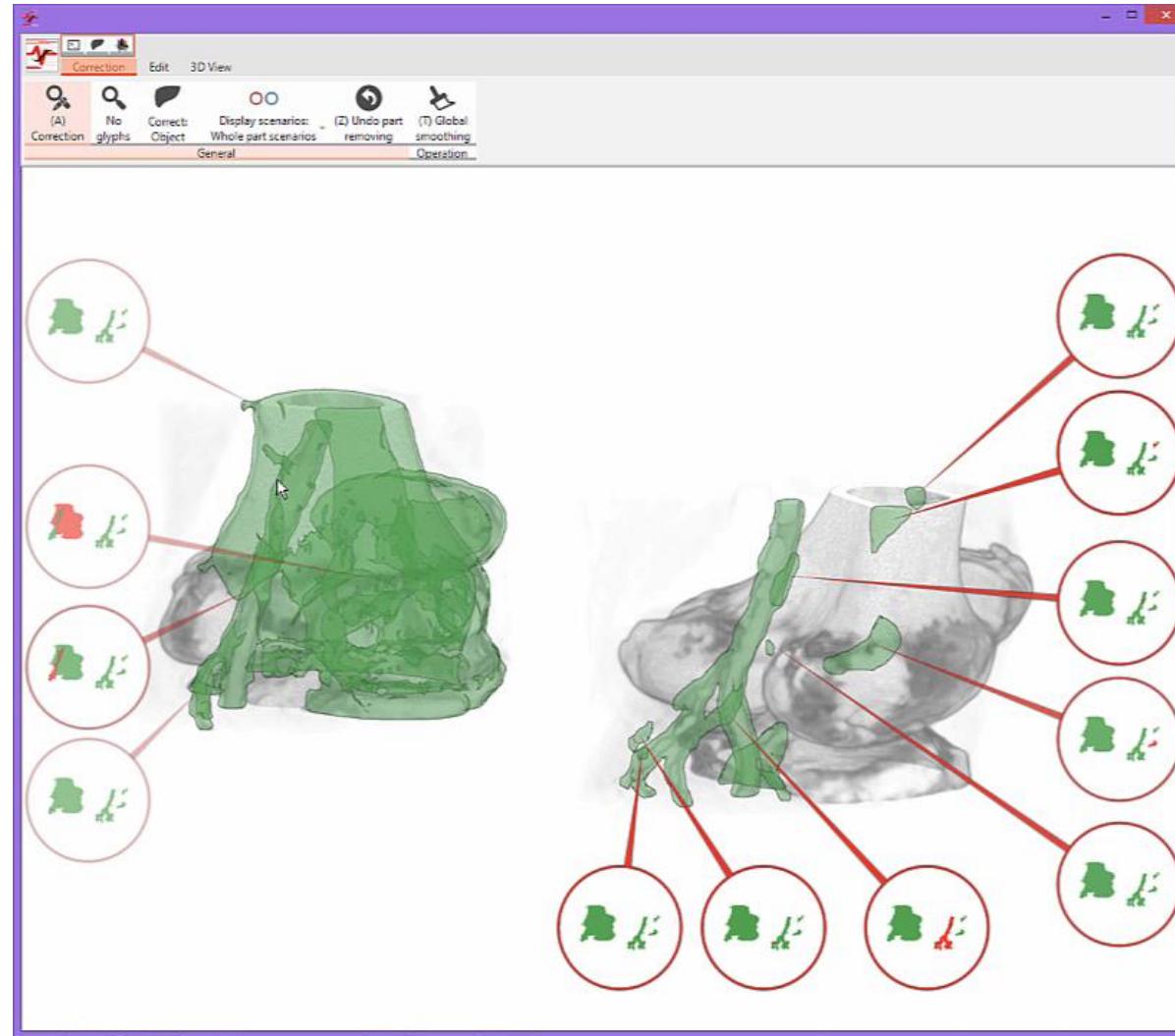
[Karimov et al. 2015]

- Analyze data value distributions along a skeleton determined by the automatic segmentation



Guided Segmentation (3)

[Karimov et al. 2015]

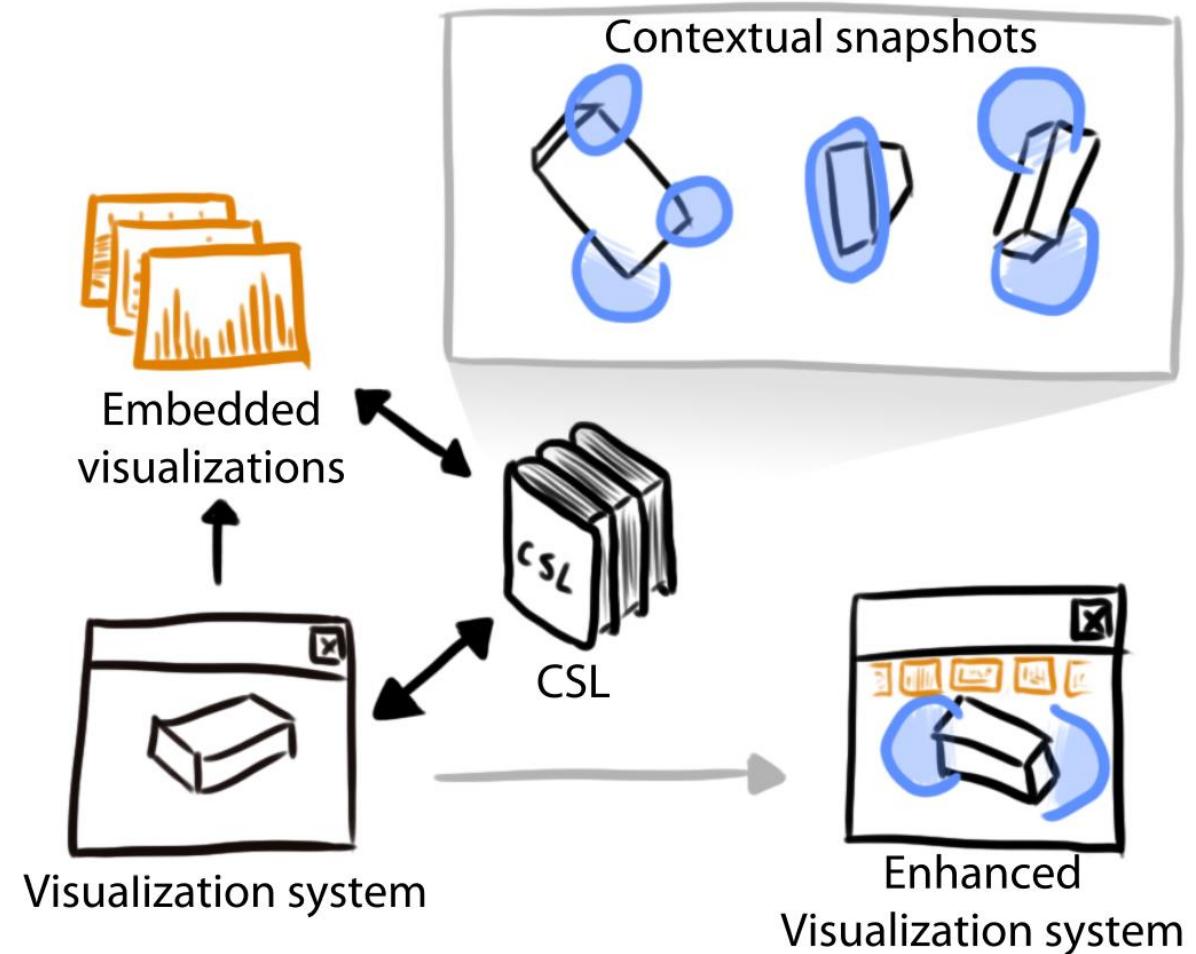


Selection Management

[Mindek et al. 2014]

- Spatial selections are tied to specified visualization parameters (you select what you see)
- Manage visualization parameters together with selections
- Automatic facilities for flexible integrated views
- Generic API, not restricted to volume visualization

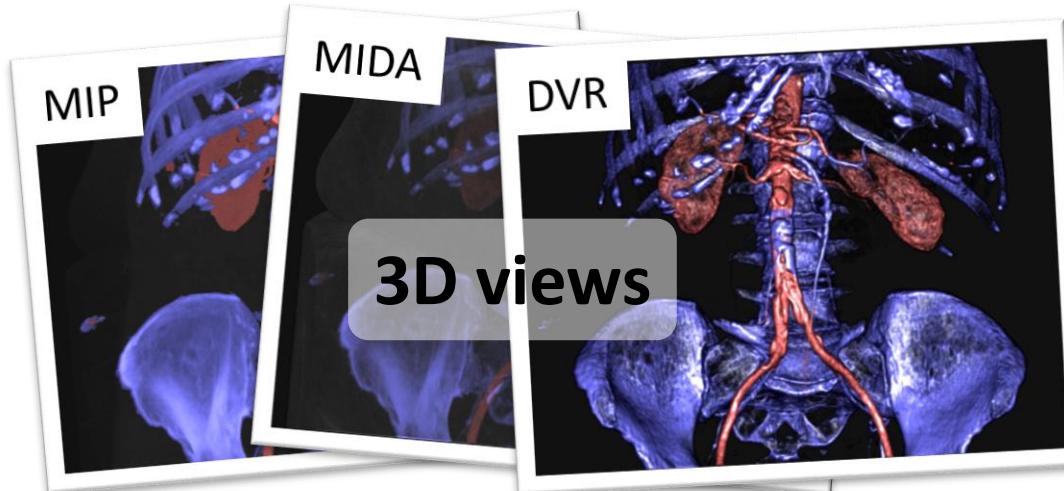
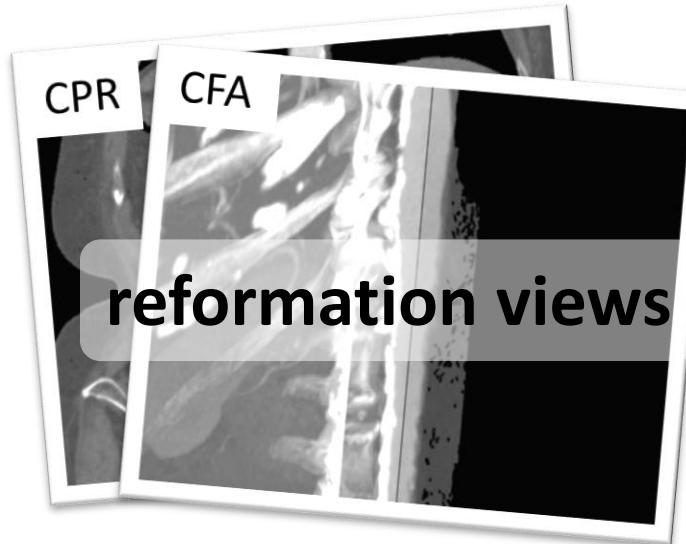
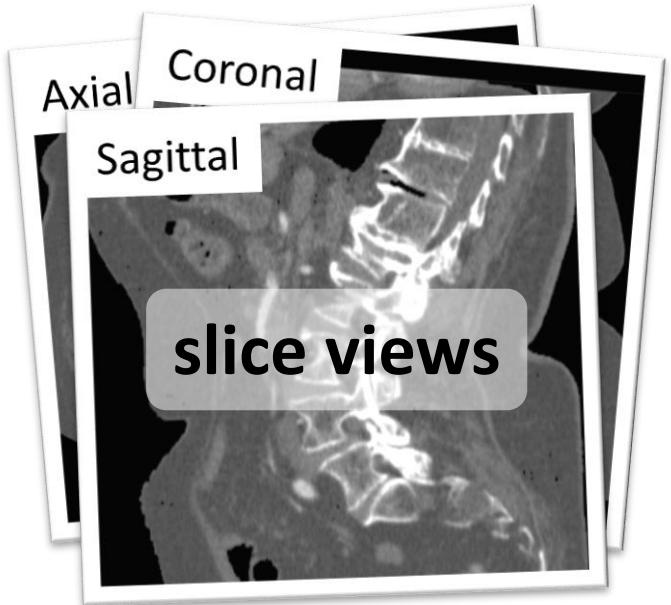
<http://www.cg.tuwien.ac.at/downloads/csl/>



Radiology Workstation



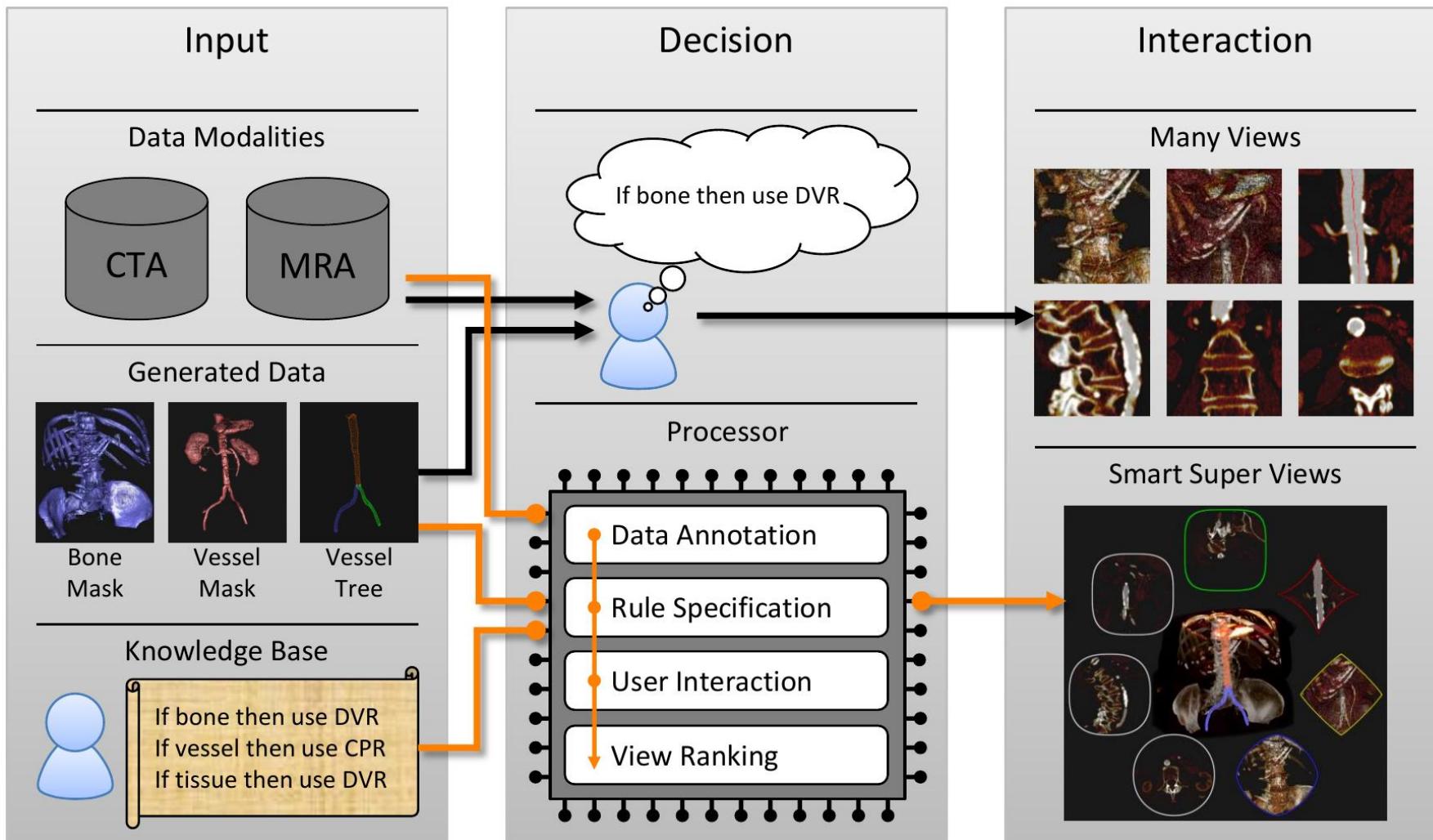
- Multiple high-resolution diagnostic monitors
- Many different views (identified by weird acronyms)
- Parameters, options, and settings galore



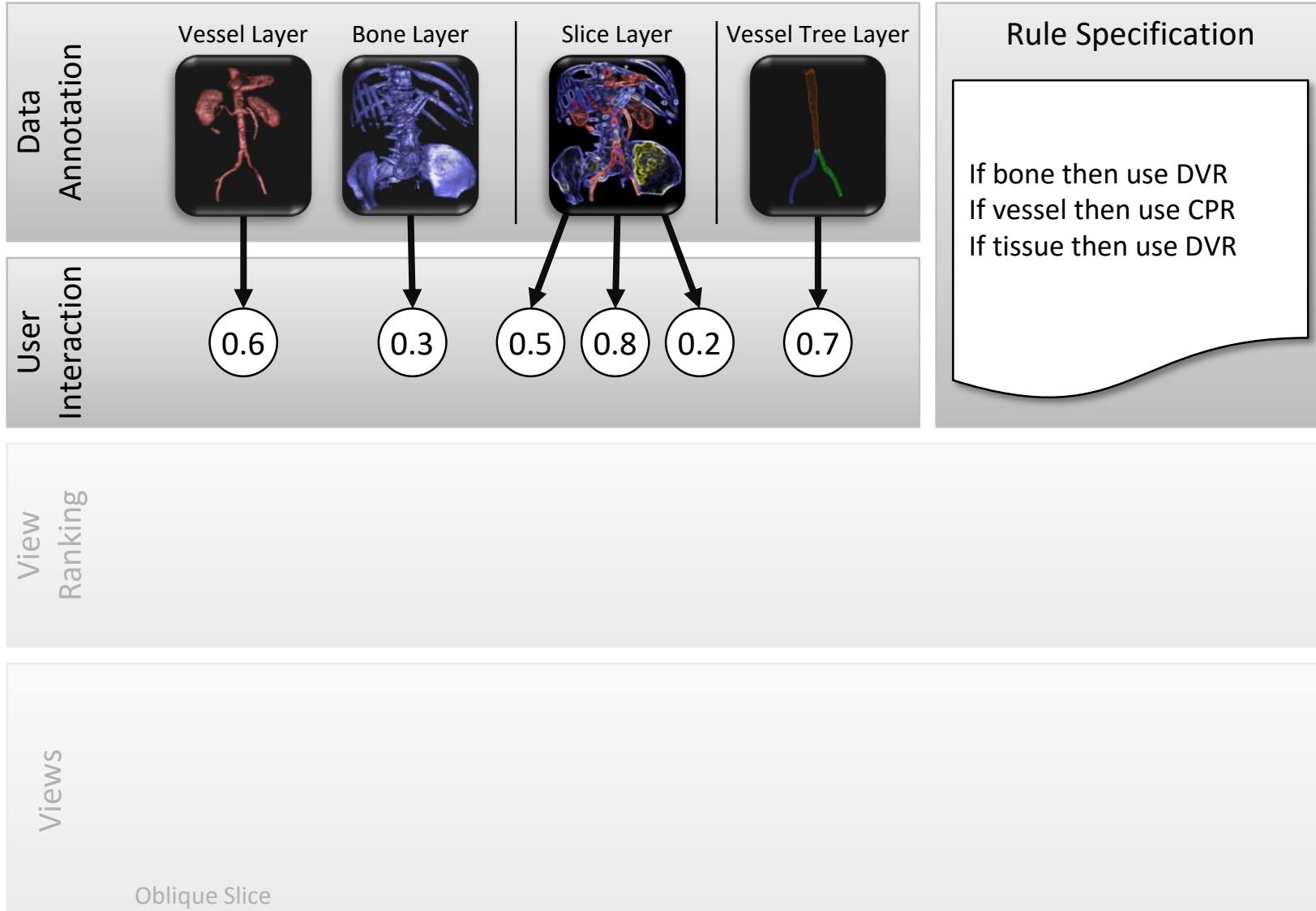
Smart Views [Mistelbauer et al. 2012]

- Menus, panels, and toolbars are artificial and unfamiliar constructs (a lightbox has no menu)
- Images should be central, radiologists know how to interpret them
- Usefulness of individual views depends on the context

Approach: avoid additional scaffolding – the image itself becomes the user interface

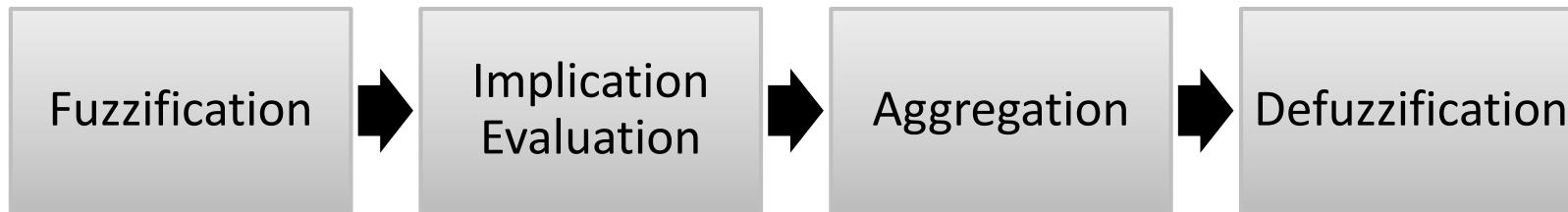


Smart View Pipeline (1)

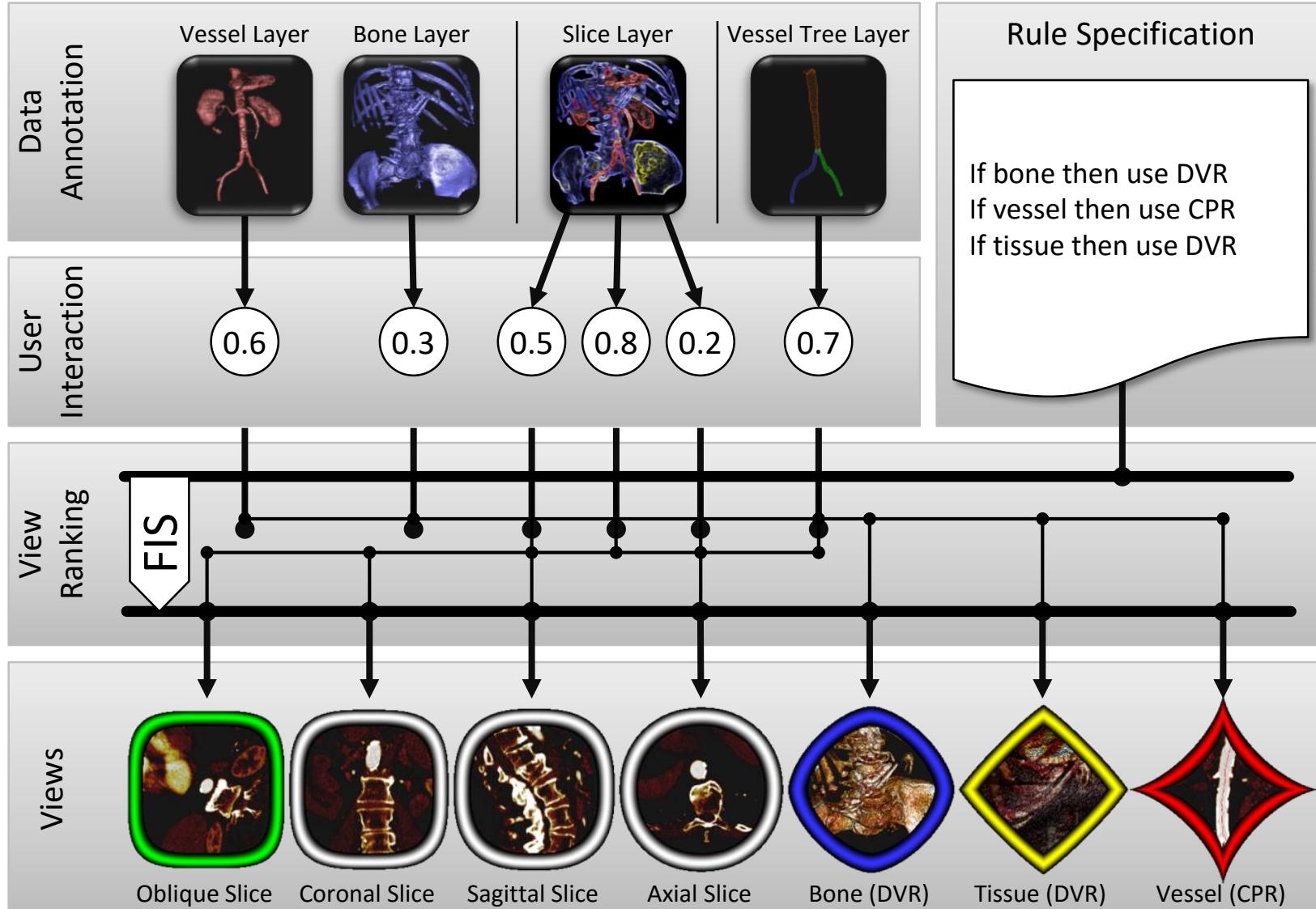


View Ranking

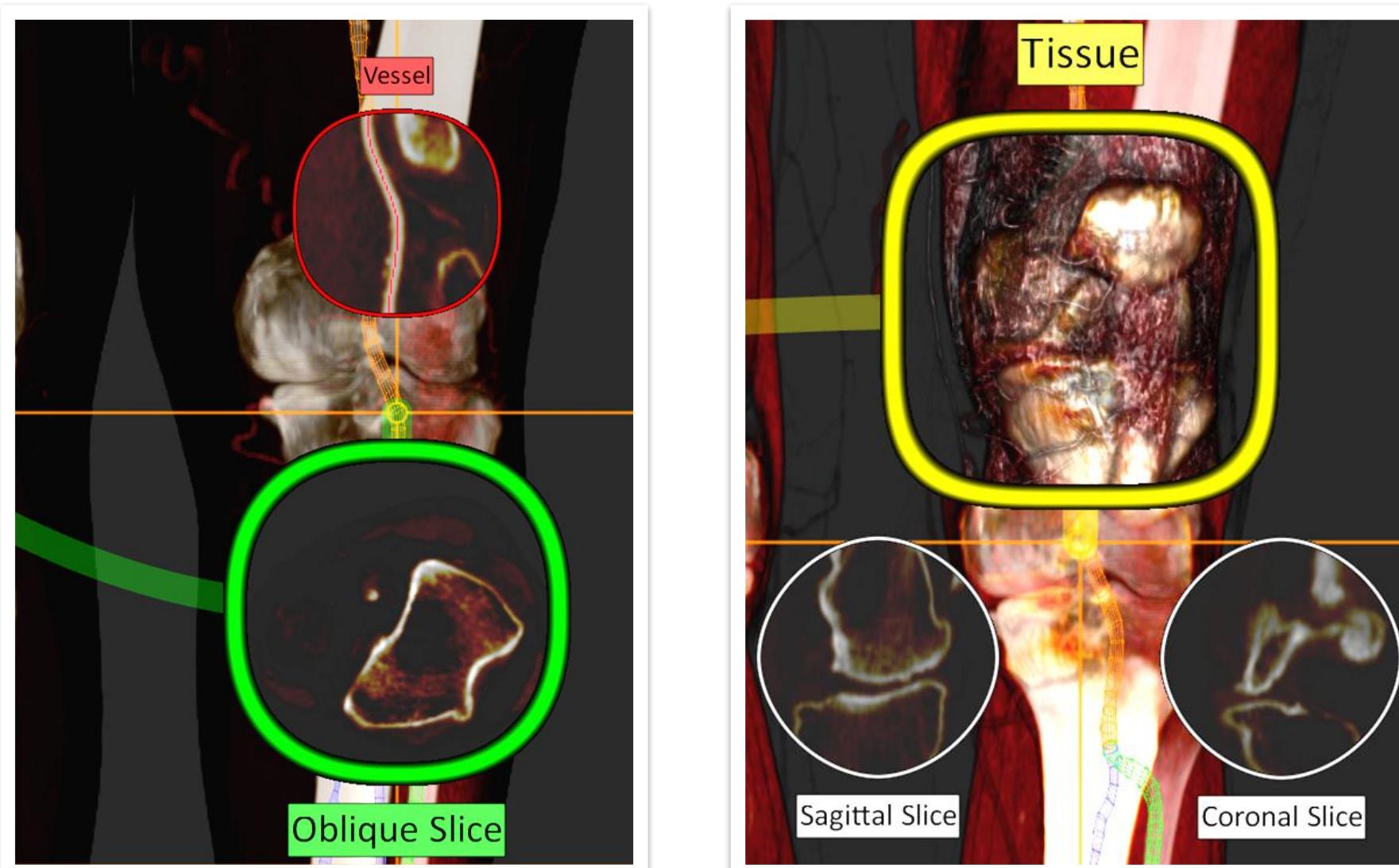
- Fuzzy logic for the inference system
 - ⇒ Fuzzy Inference System
 - ⇒ Fuzzy rules specified by domain experts



Smart View Pipeline (2)



Integrated Smart Views



Demonstration



Summary

- Overview of strategies for providing guidance in interacting with volume visualization applications
- Incorporating additional guidance mechanisms can significantly increase the usability
- Completely generic solutions are difficult to find, integrating information about data, domain, and task is key
- Many open research questions, e.g.:
 - Integration of state-of-the art methods from machine learning
 - Crowdsourcing as an additional data source

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